

※ We substitute Installation Manual of SMDK2416 for SMDK2450 because those are exactly same.

Installation Manual for SMDK2450 (Windows CE 5.0)



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1 Overview

This Installation Manual guides you to install the Samsung S3C2450 Windows CE 5.0 BSP.

The manual explains the following topics:

- Copying BSP and Setting up Platform Builder
- Creating a New Platform
- Building OS Image - Without KITL
- Fusing WinCE Image via Ethernet

A detailed explanation of each topic is explained in the following chapters.



2 Copying BSP and Setting up Platform Builder

In this chapter, you can understand how to copy the Samsung S3C2450 Windows CE 5.0 BSP and setup the Platform Builder.

1. To start the BSP installation, copy **SMDK2450** BSP to X:\WINCE500\PLATFORM directory on your host PC. Make sure that the cec file and batch file in X:\WINCE500\PLATFORM\SMDK2450 directory has the same name as that of the BSP, i.e. **smdk2450.cec** and **smdk2450.bat**.

Note: If you want, you can use a different BSP directory name. But make sure that the cec file and batch file has the same name as that of the BSP directory name.

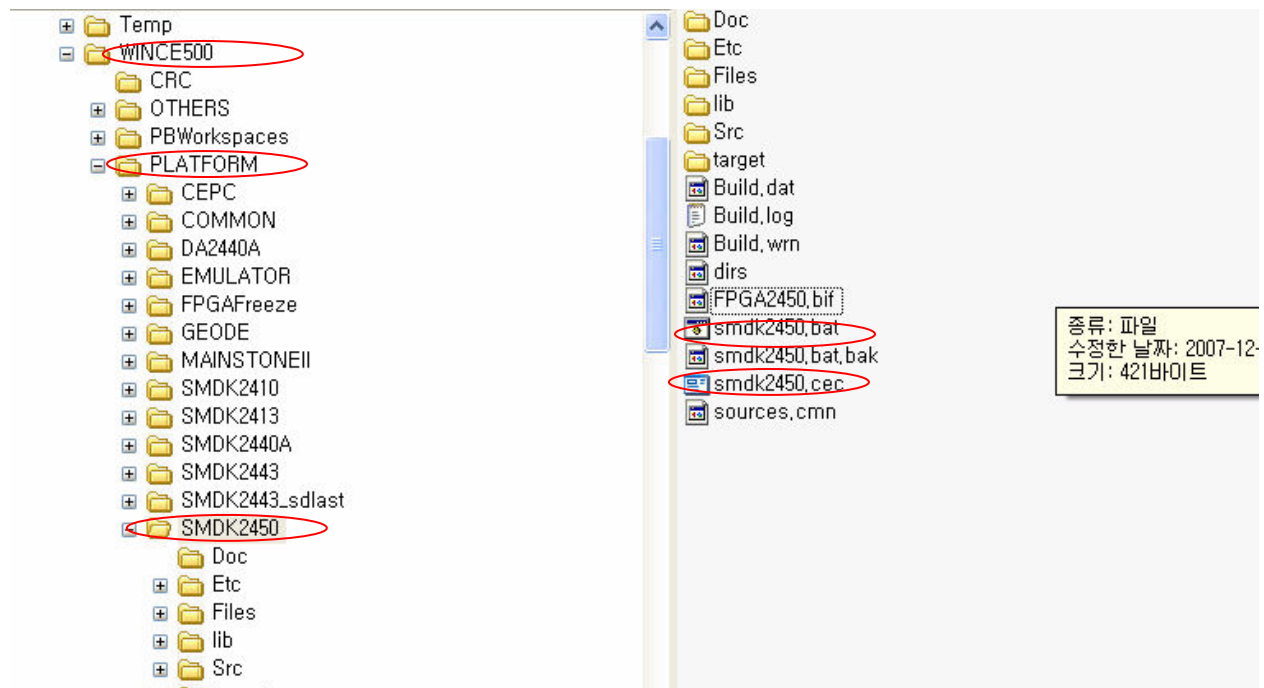


Figure 2-1 Source Files

2. To start S3C2450 Windows CE 5.0 BSP Porting, on your host PC click **Start**, point to **All Programs**, point to **Microsoft Windows CE 5.0** and then click on **Platform Builder 5.0**. The following window appears on your screen.



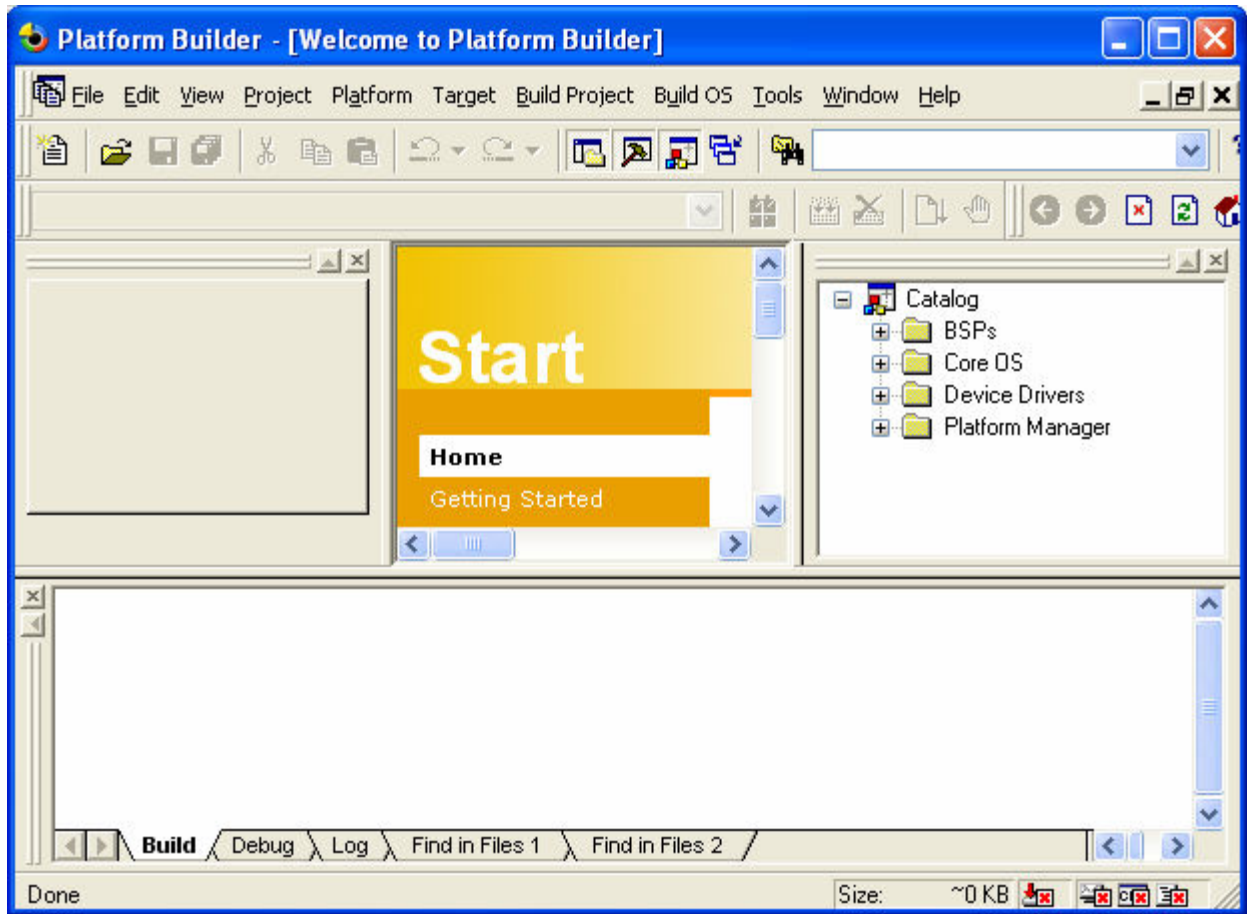


Figure 2-2 Platform Builder Window



3. On the **File** menu, click **Manage Catalog Items....** as shown in the figure below.

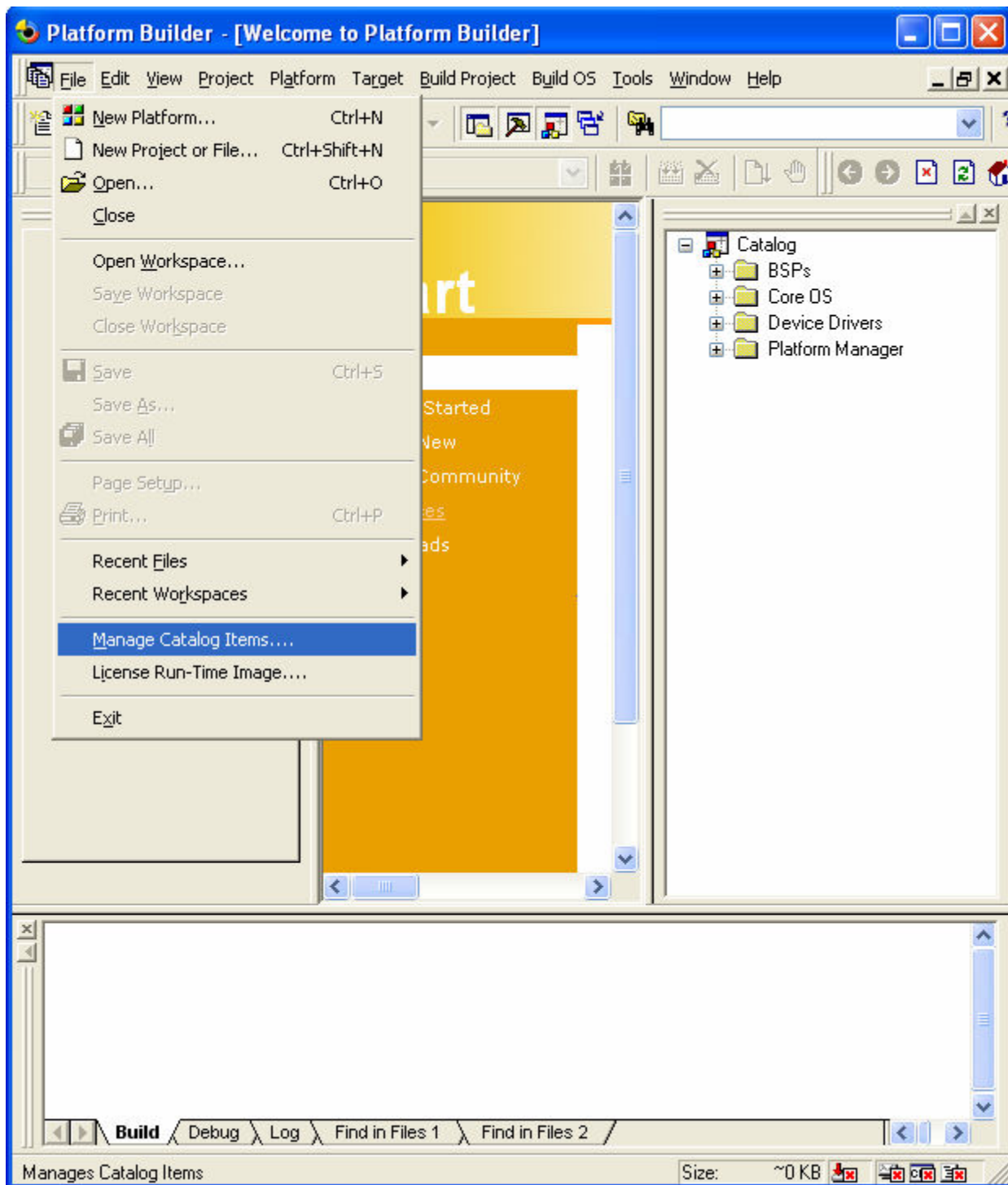


Figure 2-3 Opening Manage Catalog Items Window



4. **Manage Catalog Items** window appears on your screen as shown below. Click **Import...** button.

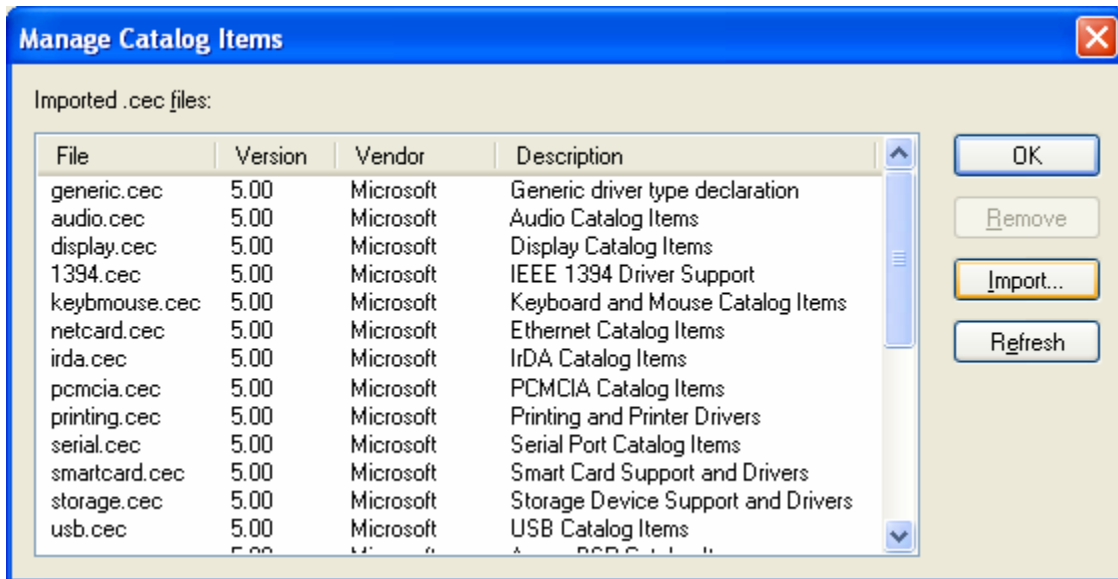


Figure 2-4 Manage Catalog Items Window

5. **Import Catalog Items** window appears on your screen. Select **SMDK2450.cec** file from **X:\WINCE500\PLATFORM\SMDK2450** directory and then click **Open** button.

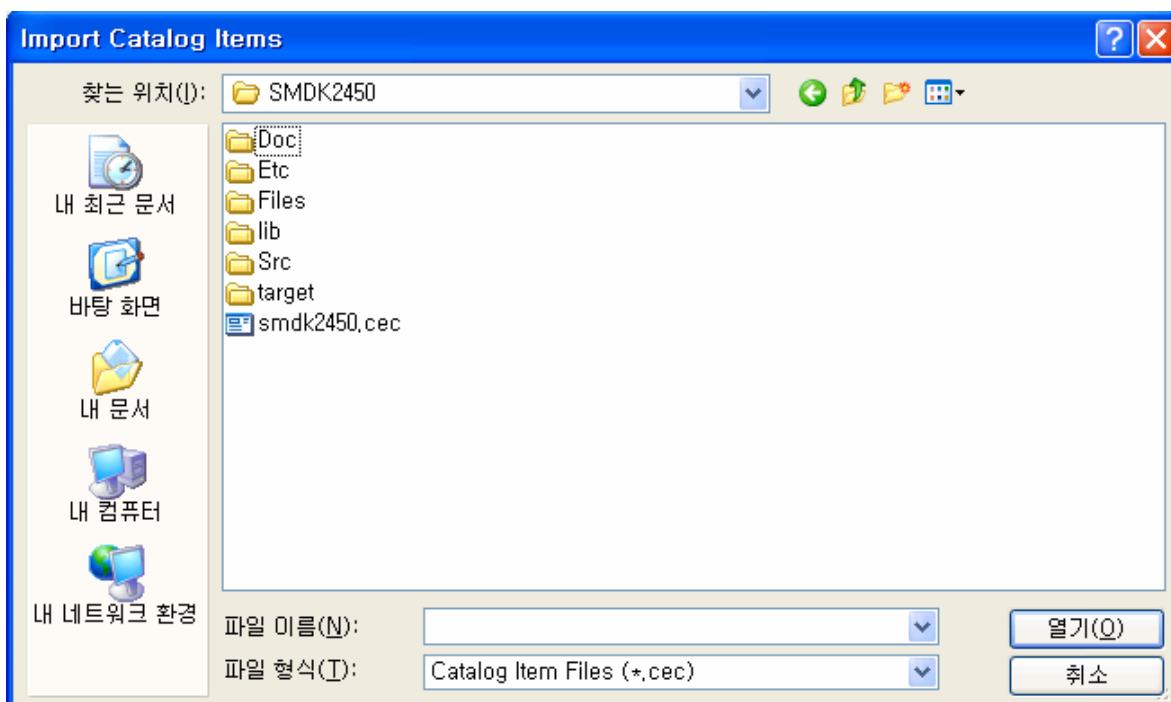


Figure 2-5 Import Catalog Items Window



- Now **SMDK2450.cec** is added to **Imported .cec files: list** in **Manage Catalog Items** window as shown in figure 2-6. Click **Refresh** button first and then **OK** click button.

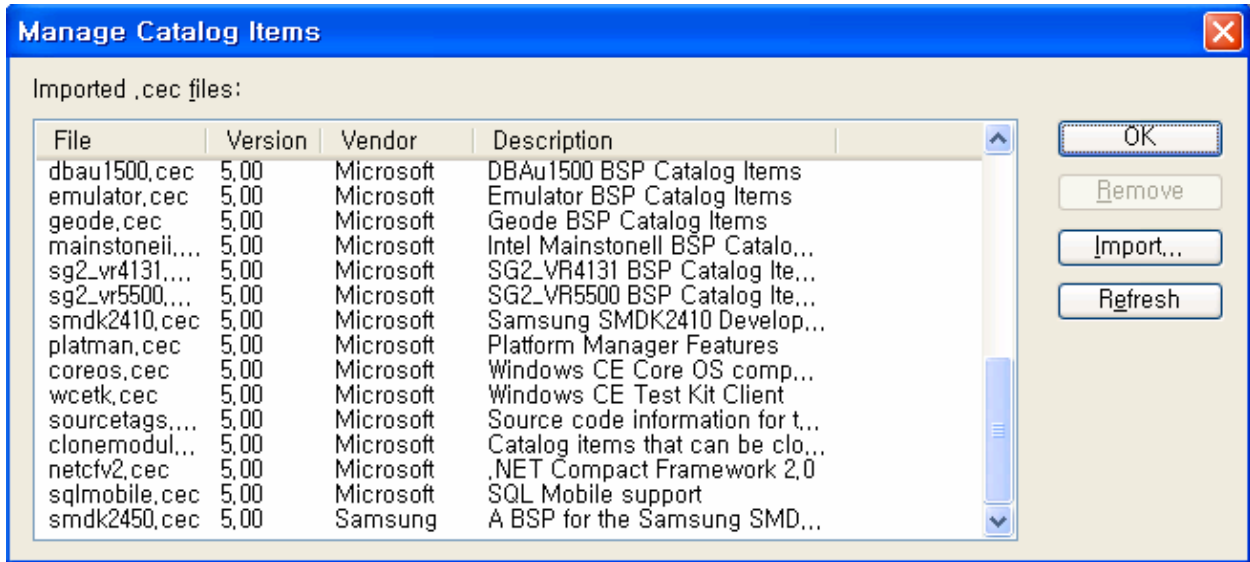


Figure 2-6 Manage Catalog Items Window after Adding SMDK2450.cec File

- Look at **Catalog\Third Party\BSPs** directory on **Catalog** window. Confirm whether **SMDK2450: ARMV4I** BSP is added properly as shown below. If not added properly, then remove **SMDK2450.cec** file in the **Imported .cec files: list** from **Manage Catalog Items** window and then repeat steps 4-7 again.

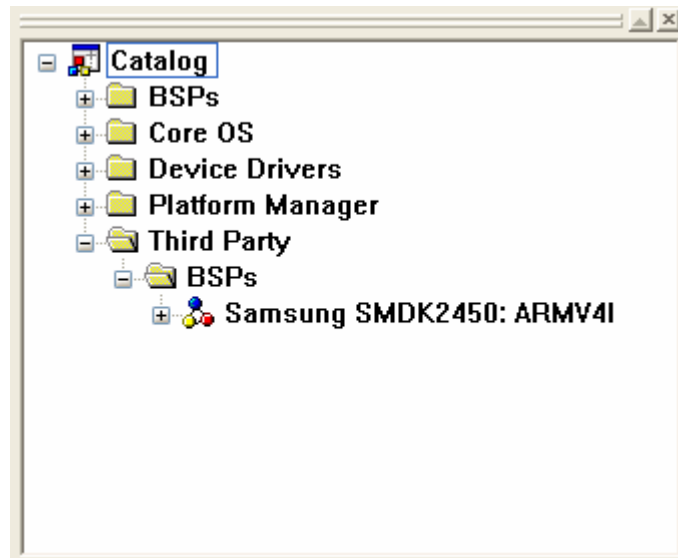


Figure 2-7 Catalog window in Platform Builder



3 Creating a New Platform

In this chapter, you can understand how to create a new platform using the Platform Builder.

1. On the **File** menu in the **Platform Builder** window, click **New Platform...** as shown in figure 3-1.

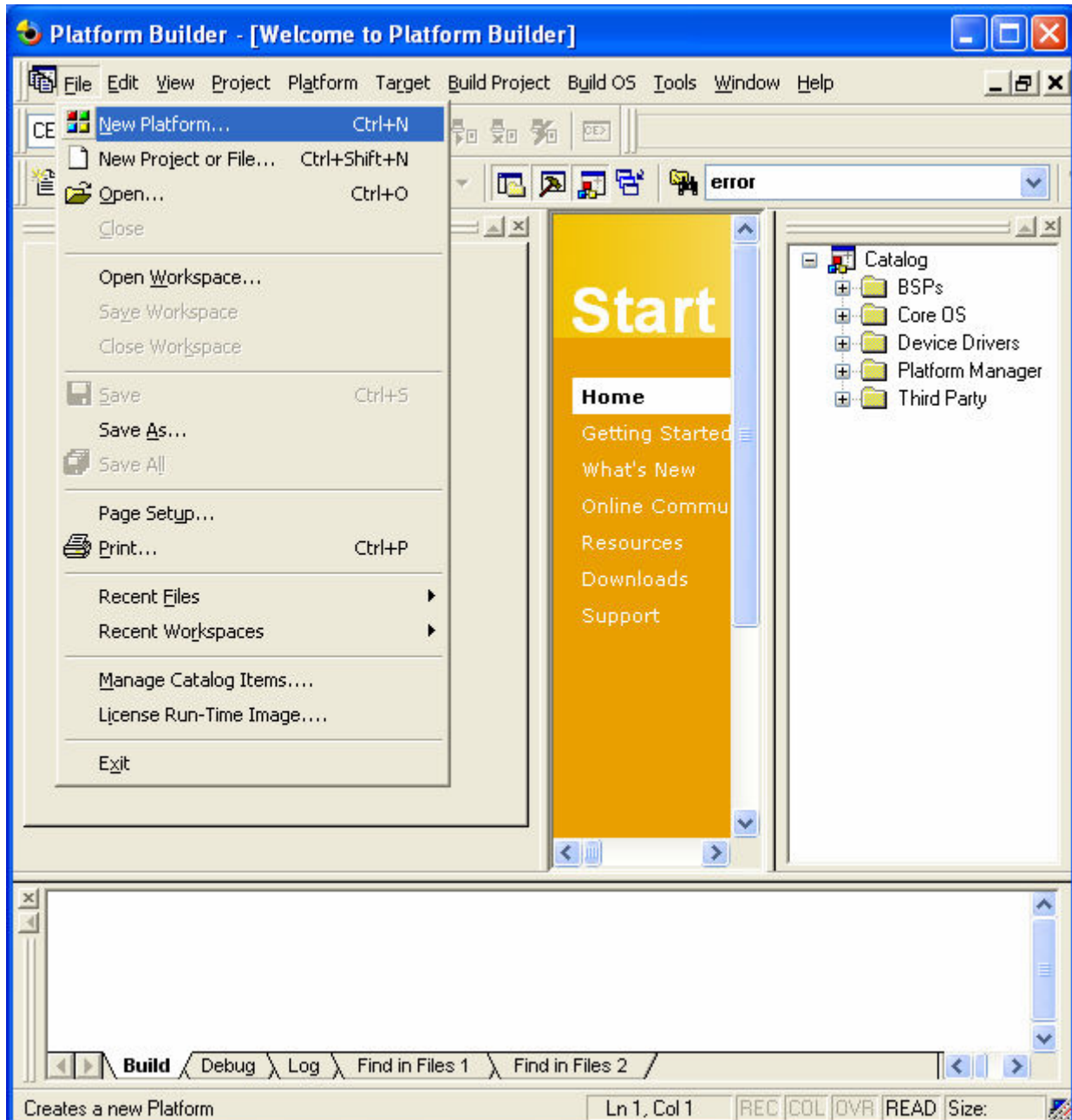


Figure 3-1 Creating New Platform



2. The following window appears on your screen. Click **Next** button to continue.

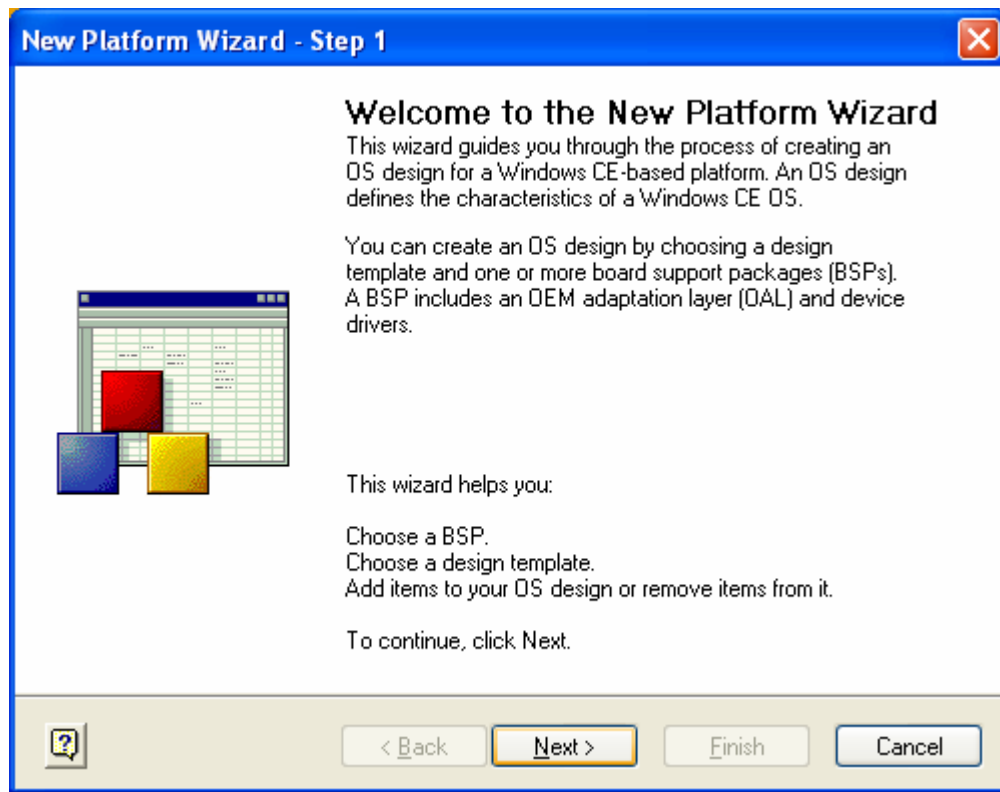


Figure 3-2 Platform Wizard - Step 1



3. The **Workspace Name And Location** window appears on your screen. Type a platform name in the **Name** box and then click **Next** button.

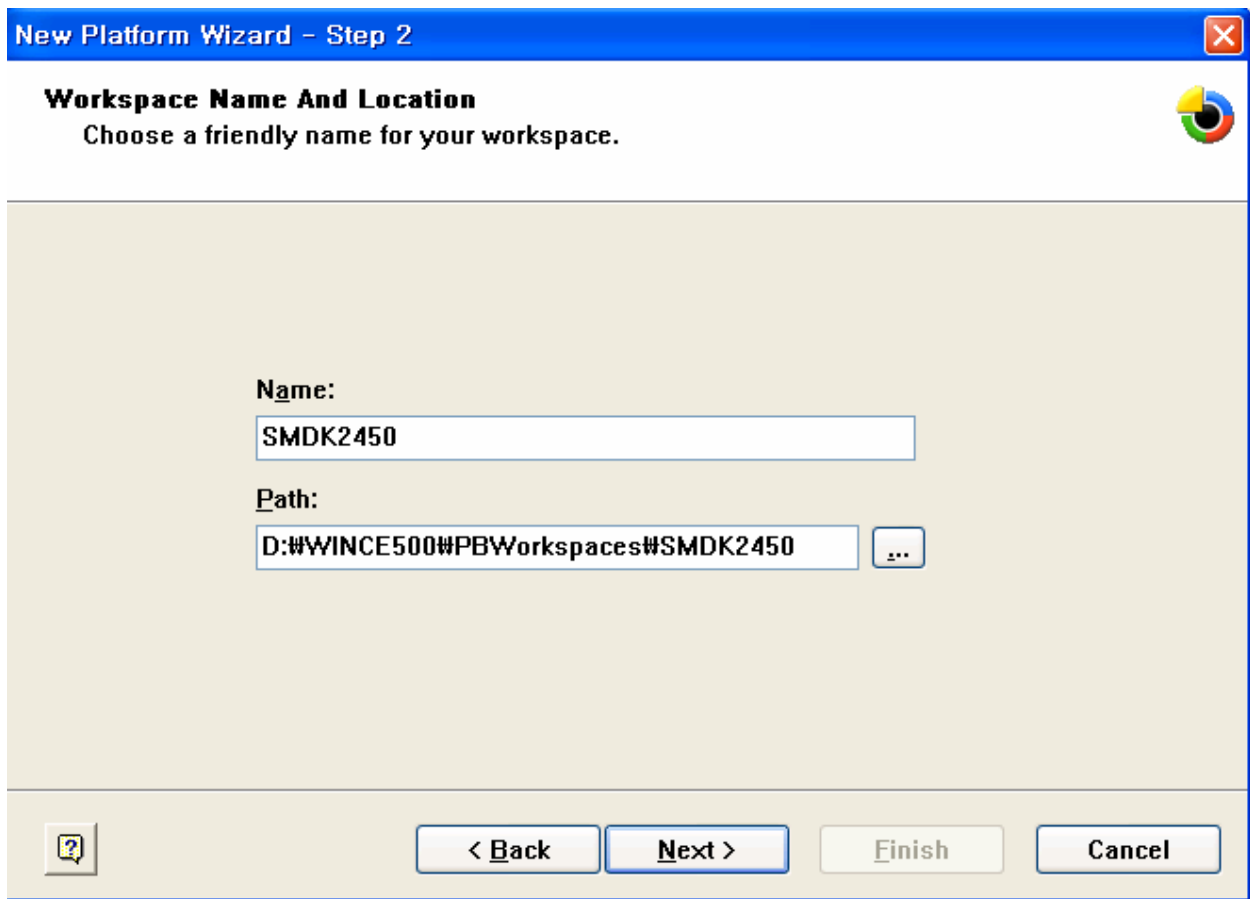


Figure 3-3 New Platform Wizard - Step 2



- The Board Support Packages (BSPs) window appears on your screen. Select SMDK2450: ARMV4I and then click Next button.

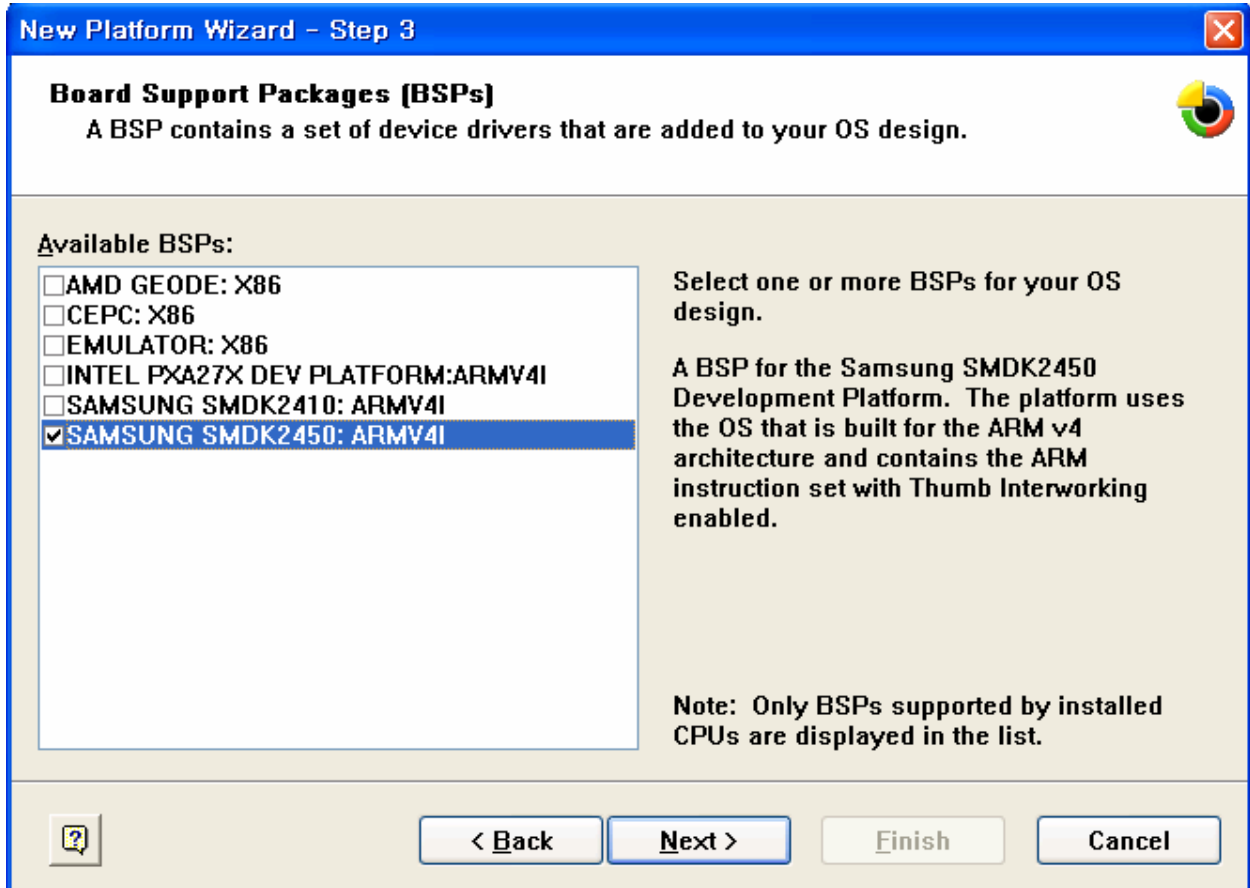


Figure 3-4 New Platform Wizard - Step 3



5. The **Design Template** wizard window appears on your screen. Please select **Mobile Handheld** from **Available design templates** list and then click **Next** button.

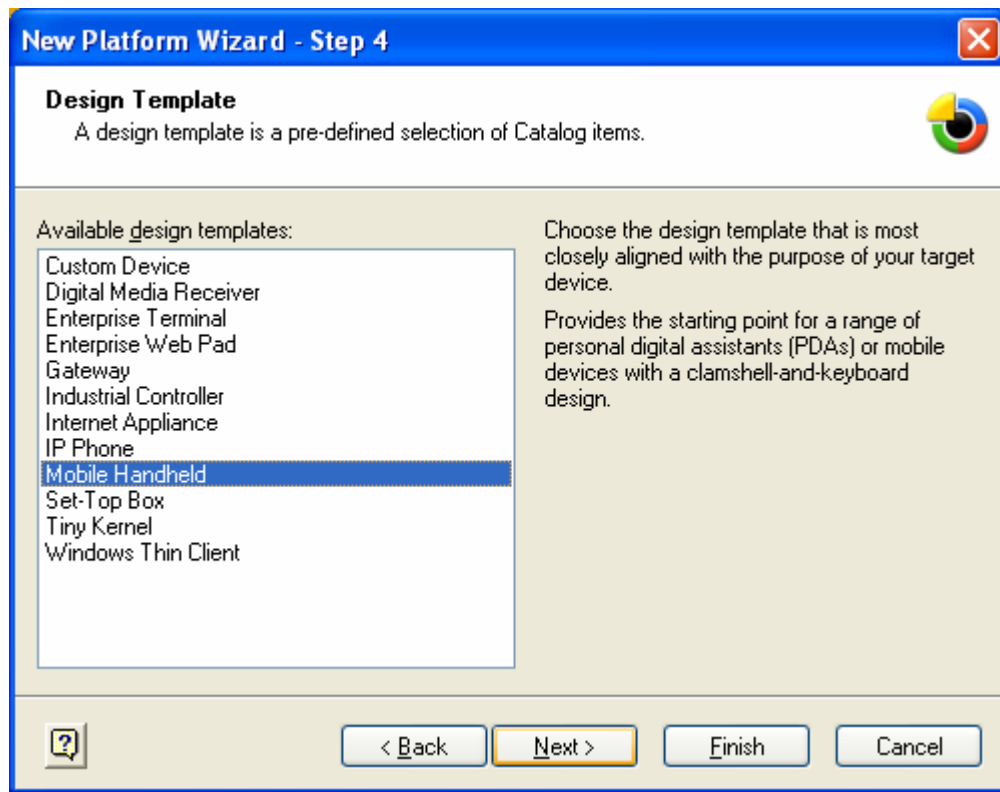


Figure 3-5 New Platform Wizard - Step 4



- The following window appears on your screen. Here you select the **Application & Media** you want to include in your platform and then click **Next** button.

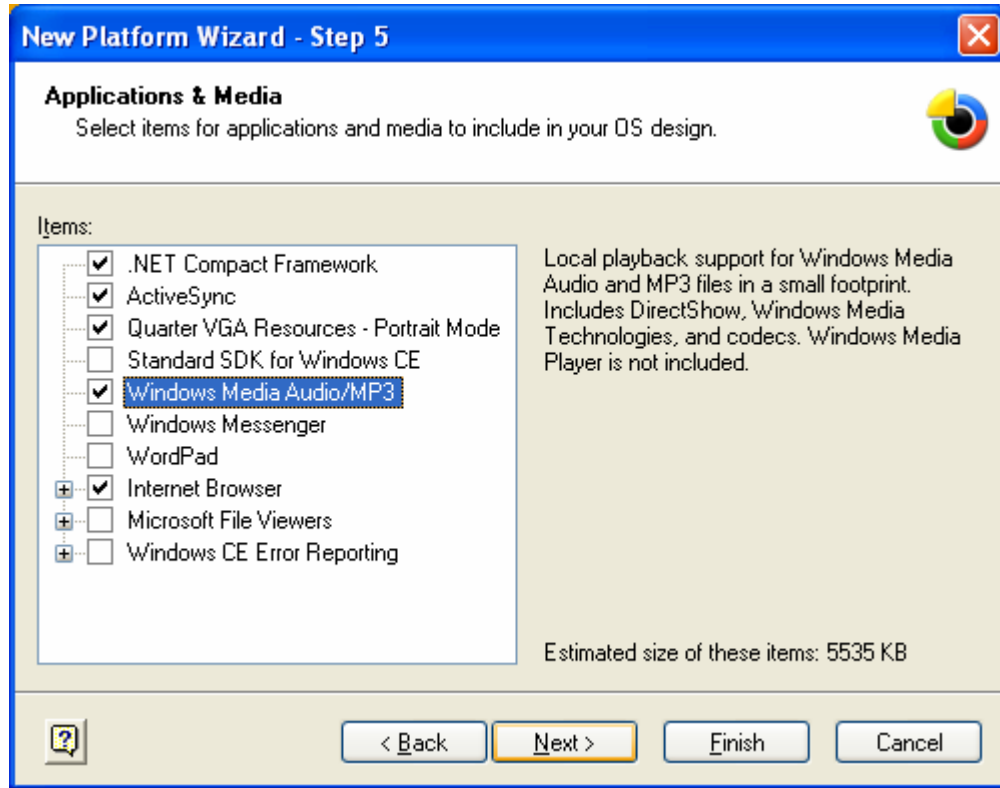


Figure 3-6 New Platform Wizard - Step 5



7. The **Networking & Communications** wizard window appears on your screen. Click **Next** button.

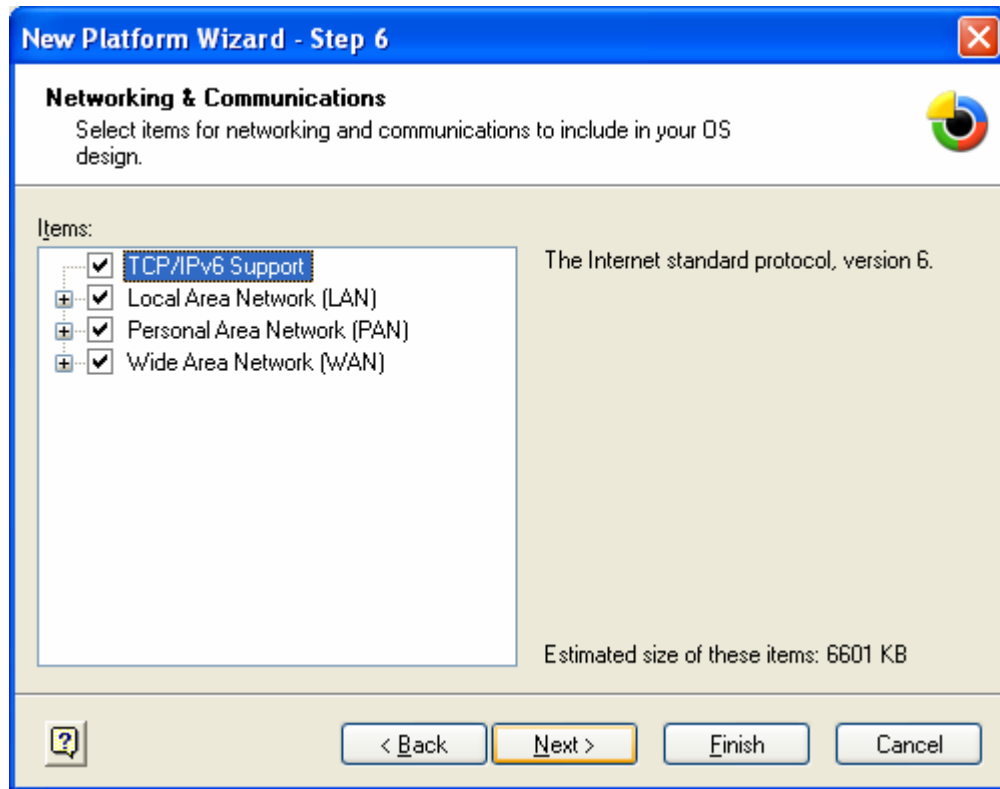


Figure 3-7 New Platform Wizard - Step 6



8. The following window appears on your screen. Please read all the security warnings and then click **Next** button.



Figure 3-8 New Platform Wizard - Step



9. The following window appears on your screen. Click **Finish** button to complete the process.



Figure 3-9 New Platform Wizard - Step 8



4 Building OS Image - Without KITL

1. In the **Platform Builder** window on your host PC, you can see the new platform created along with its various sub-directories on the left hand side as shown in figure 4-1.

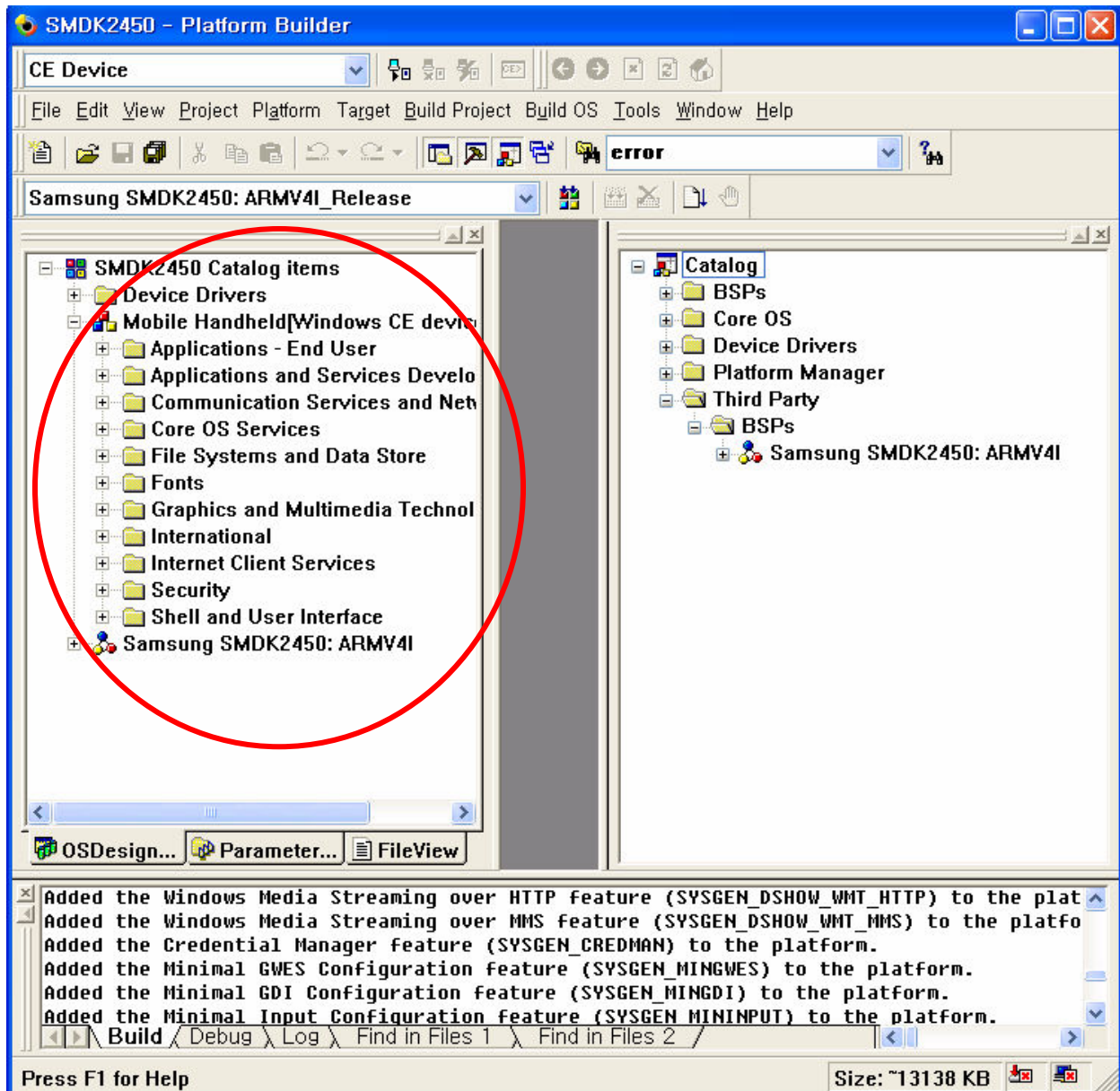


Figure 4-1 New Platform Items



- Expand Core OS node in Catalog window, then expand Windows CE devices -> File Systems and Data Store -> Storage Manager, right click on FAT File System and click Add to OS Design as shown in the figure below.

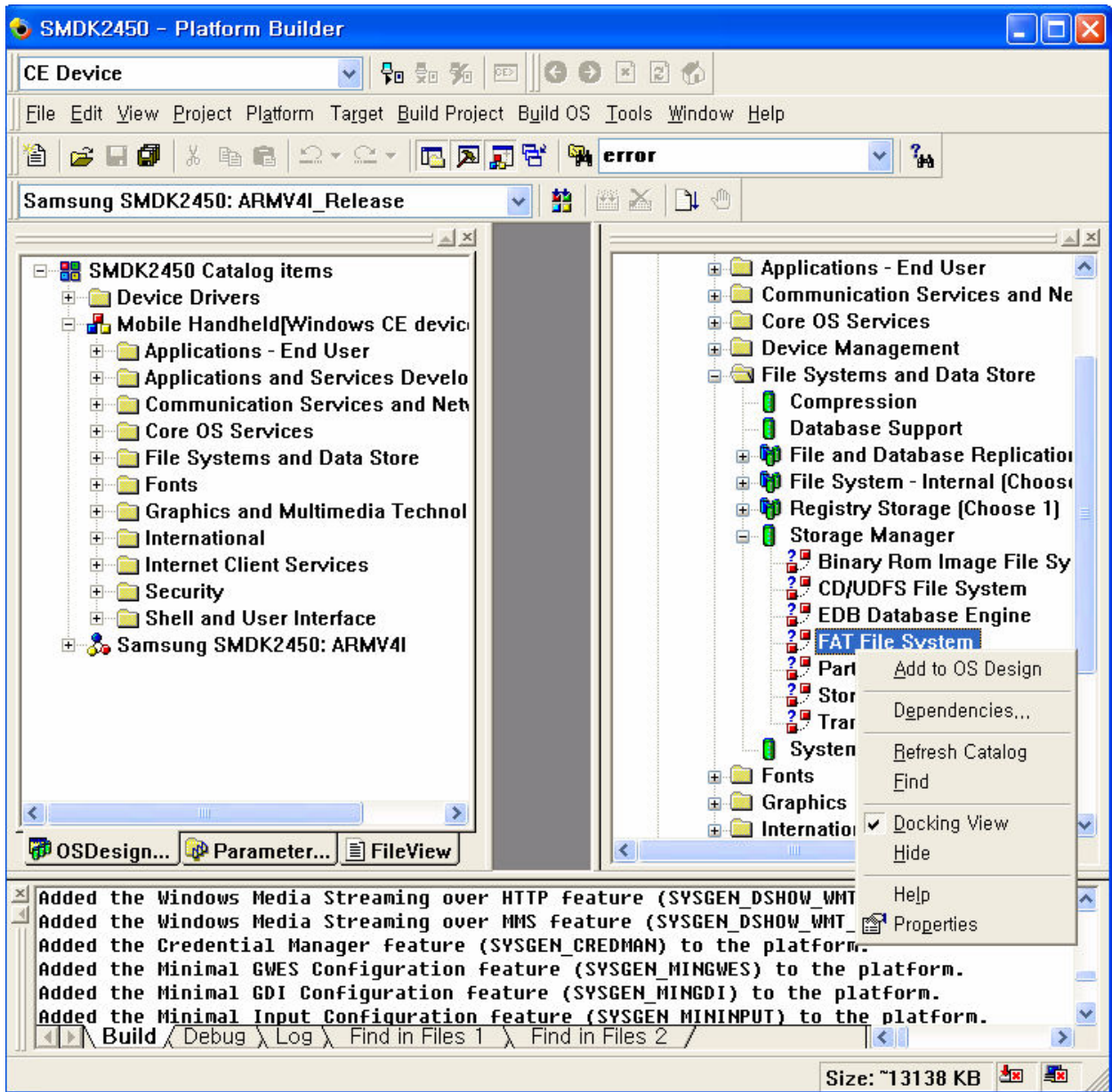



Figure 4-2 Adding FAT File System to the Platform



- Similarly, please do follow steps to add the various features to your platform. You can also add other features which you want to install in your platform.  of follow picture indicate one which you should add to OS Design.

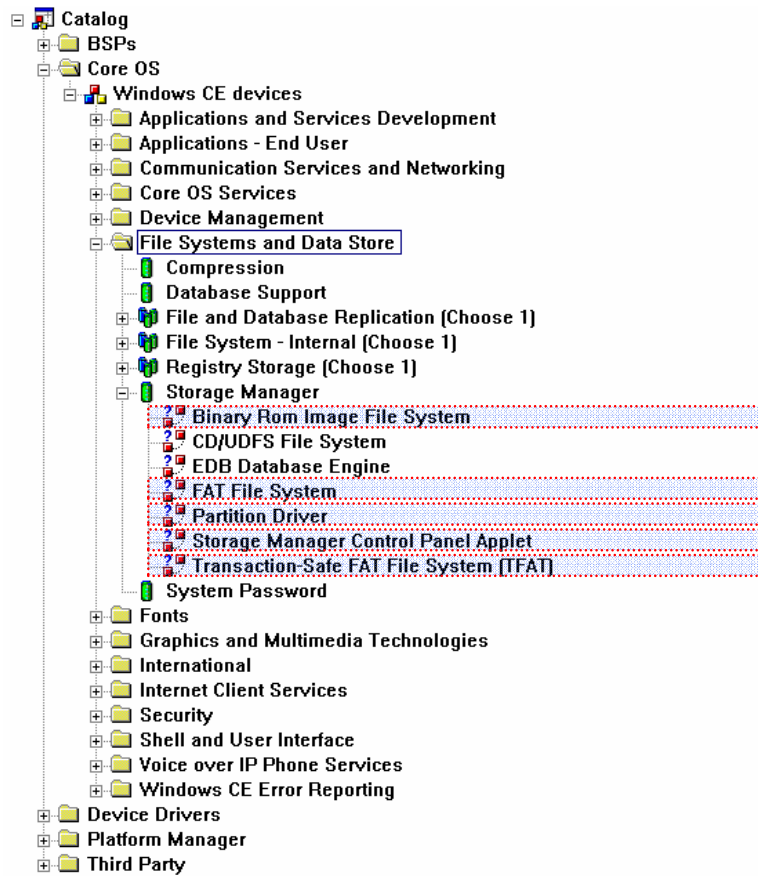


Figure 4-3 Some which you should add to OS Design



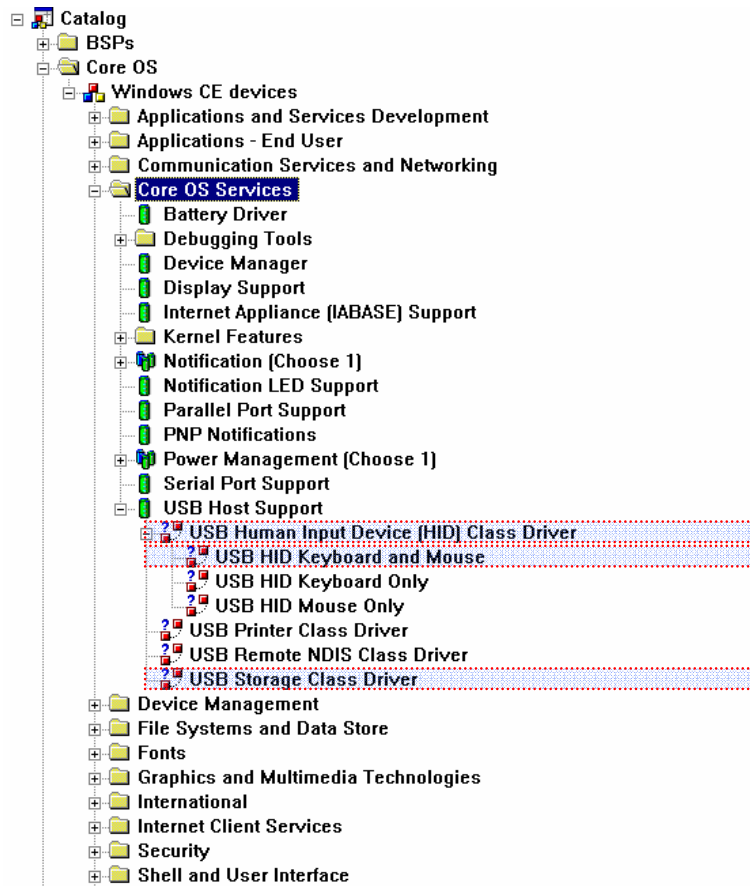


Figure 4-4 Some of which you should add to OS Design



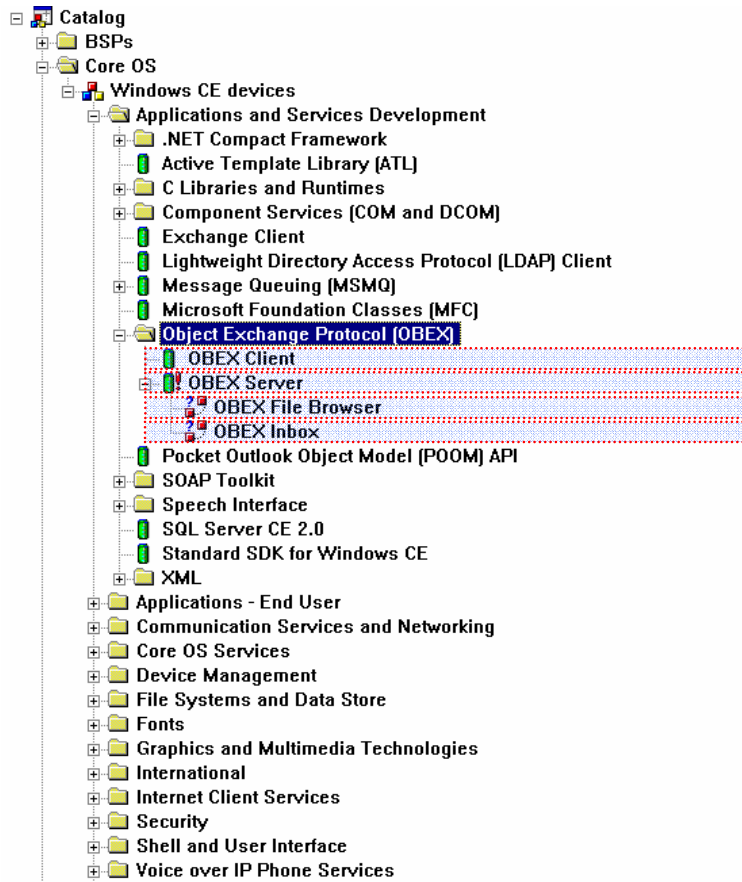


Figure 4-5 Some which you should add to OS Design

When you click right click on **OBEX Server** and click **Add to OS Design**. **Special Feature Notification** window appears on your screen. Click **Close** button.



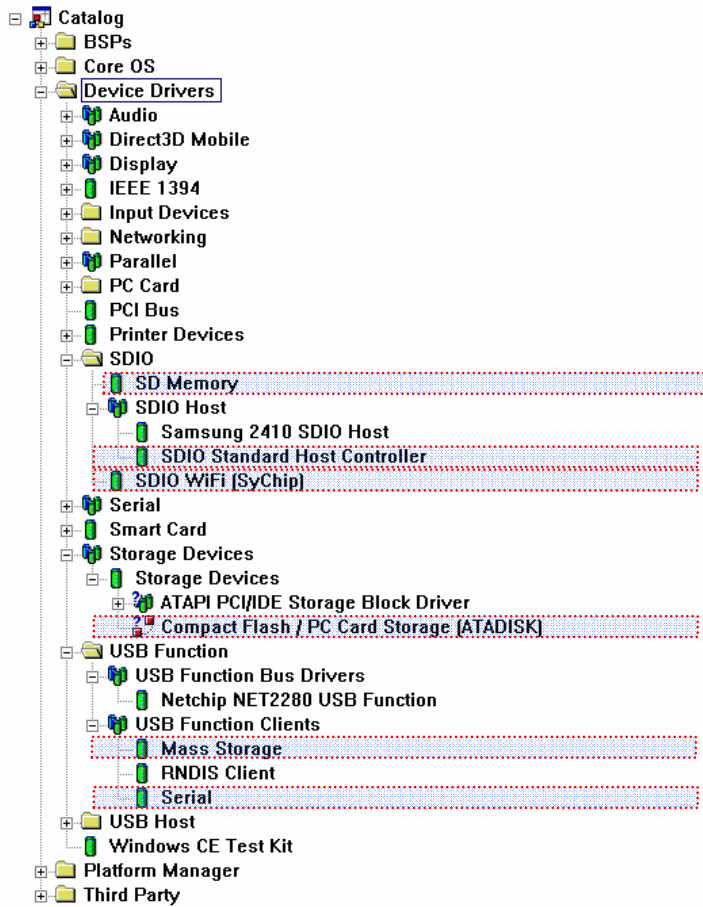


Figure 4-6 Some which you should add to OS Design

4. Expand Core OS node in Catalog window, then expand Windows CE devices -> Graphics and Multimedia Technologies, select all the required Media Components and then Add to OS Design.



5. On the Platform menu, click Settings... as shown in figure 4-3.

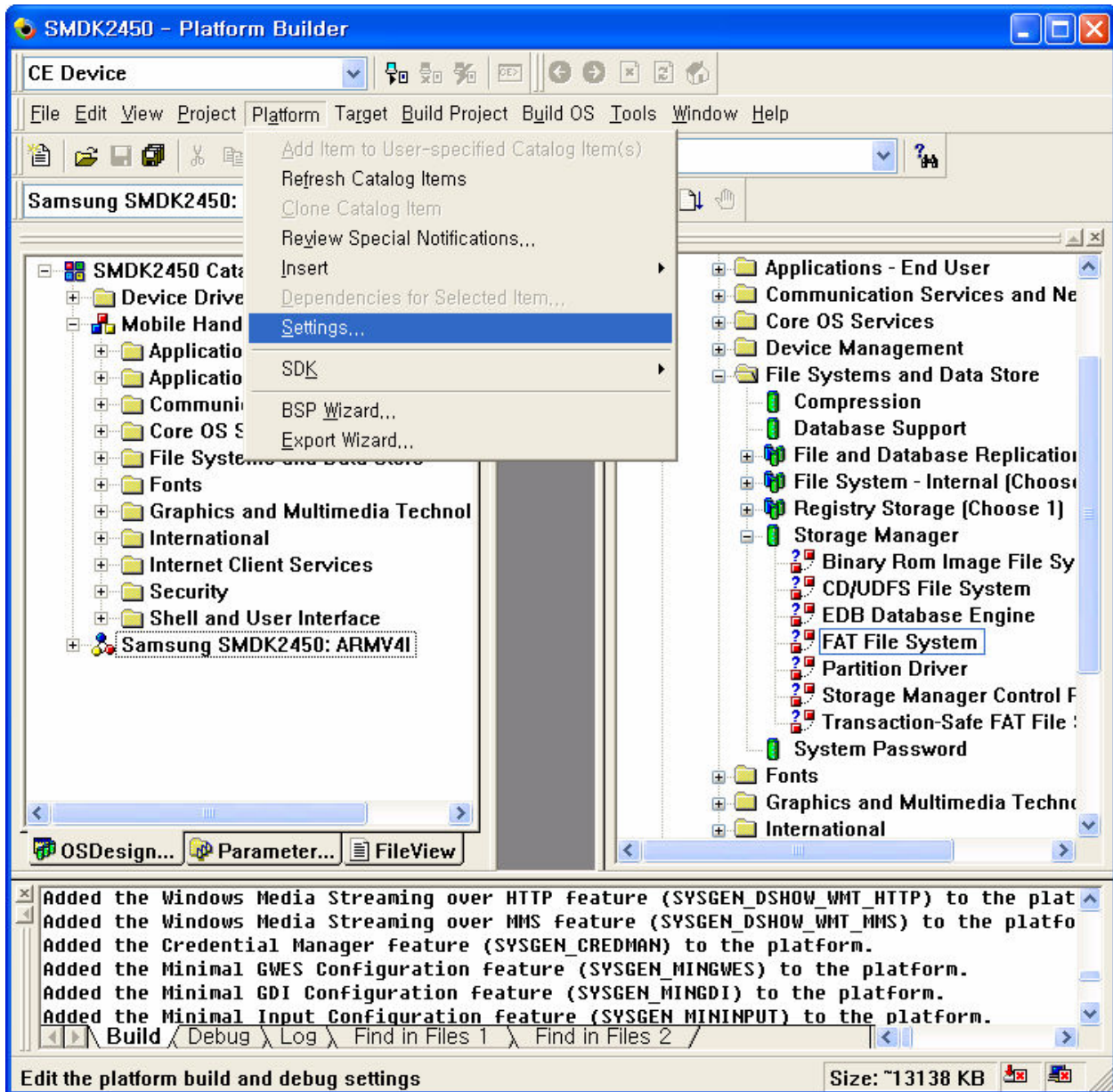


Figure 4-7 Platform Settings



6. The **Platform Settings** window appears on your screen. Select **Locale** tab and click **Clear All** button. It clears all the language settings in your platform. Now select **English (United States)** as shown in figure 4-4.

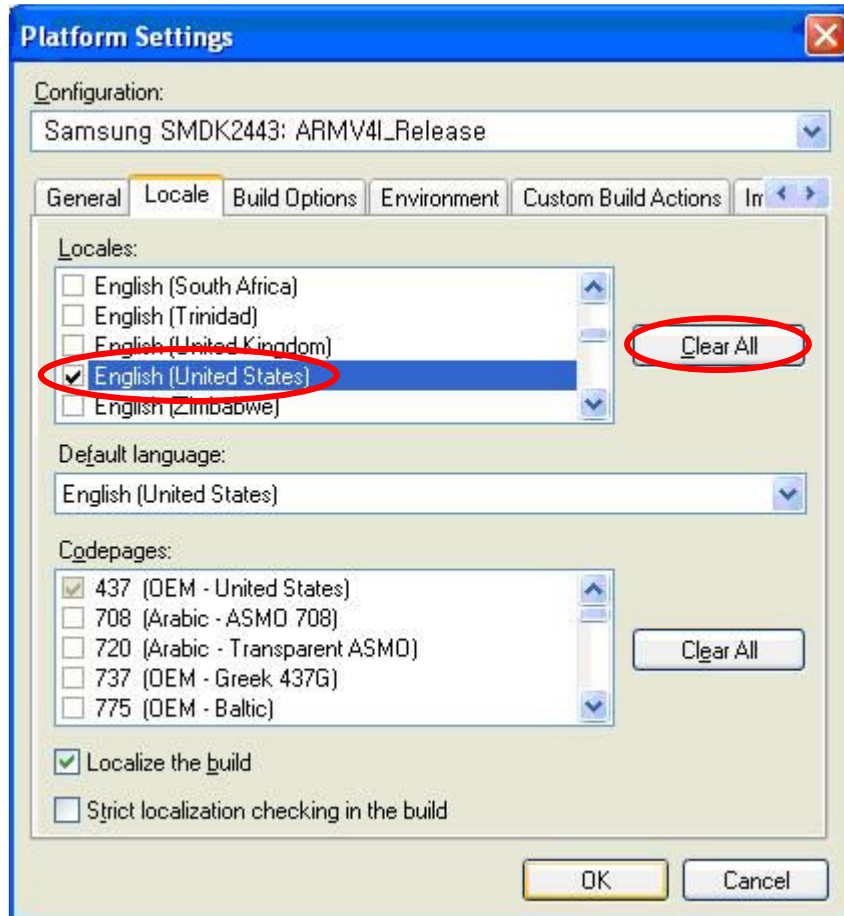


Figure 4-8 Selecting Language in the Platform Settings Window



- Now please uncheck the square boxes **Enable CE Target Control Support (SYSGEN_SHELL=1)**, **Enable Full Kernel Mode (no IMGNOTALLKMODE=1)** and **Enable KITL (no IMGNOKITL=1)** in the **Build Options** tab in **Platform Settings** window and then click **OK** button.

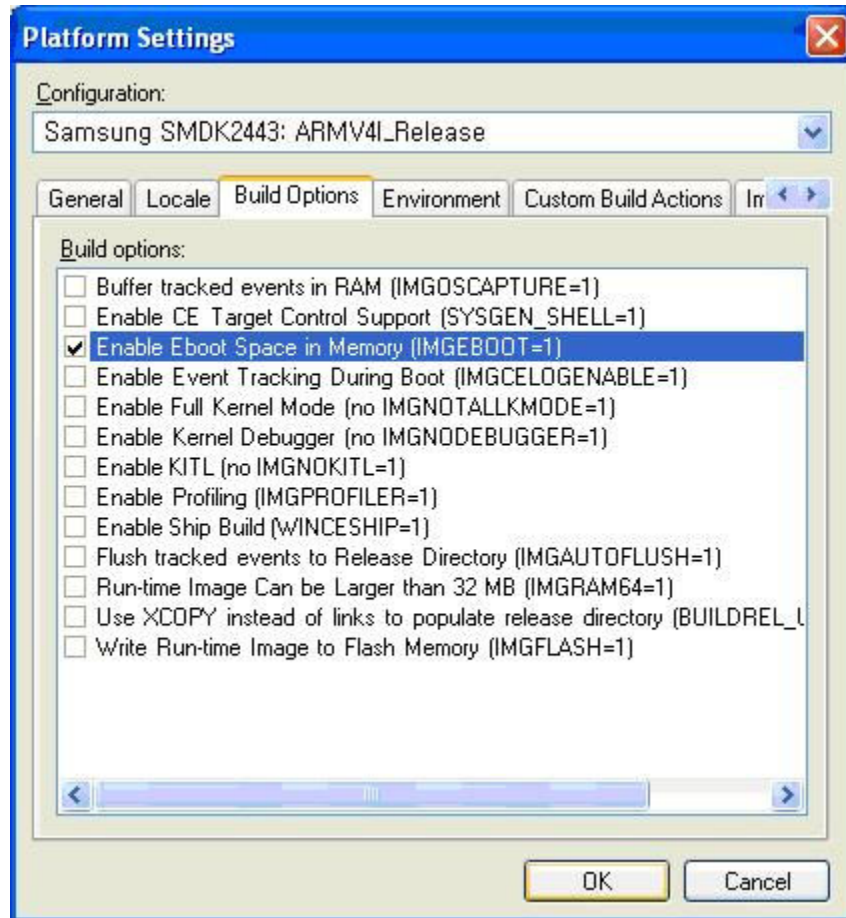


Figure 4-9 Removing KITL Setting in the Platform Settings Window

- Enable **Clean Before Building**, **Copy Files to Release Directory After Build** and **Make Run-Time Image After Build** if they are not enabled in the **Build OS** menu on the **Platform Builder** window.
- On the **Build OS** menu, click **Build and Sysgen** as shown in figure 4-6 to build the **Eboot** image.



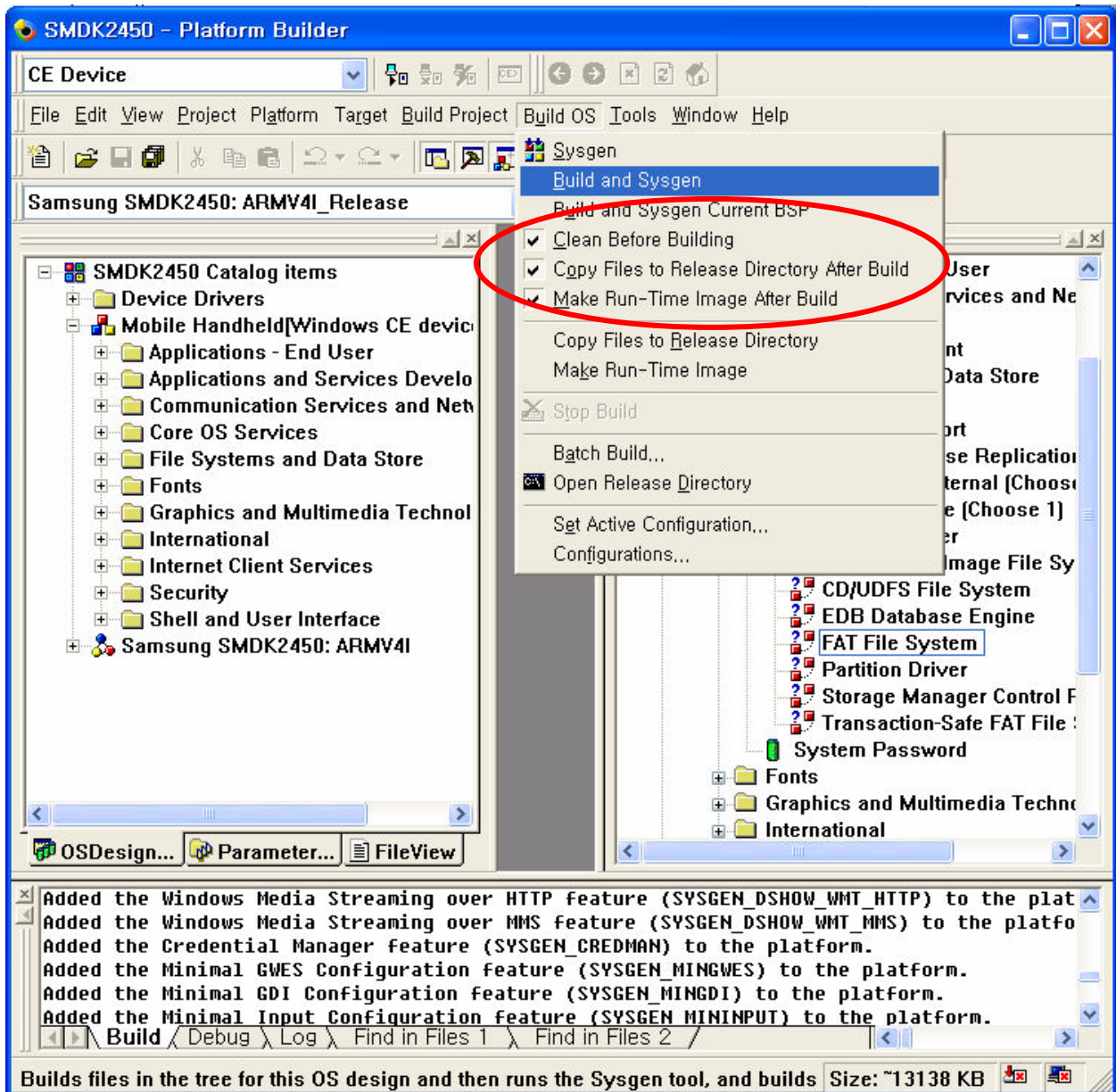


Figure 4-10 Build and Sysgen



10. The arrow pointing to the icon in the following figure indicates the **Building** process.

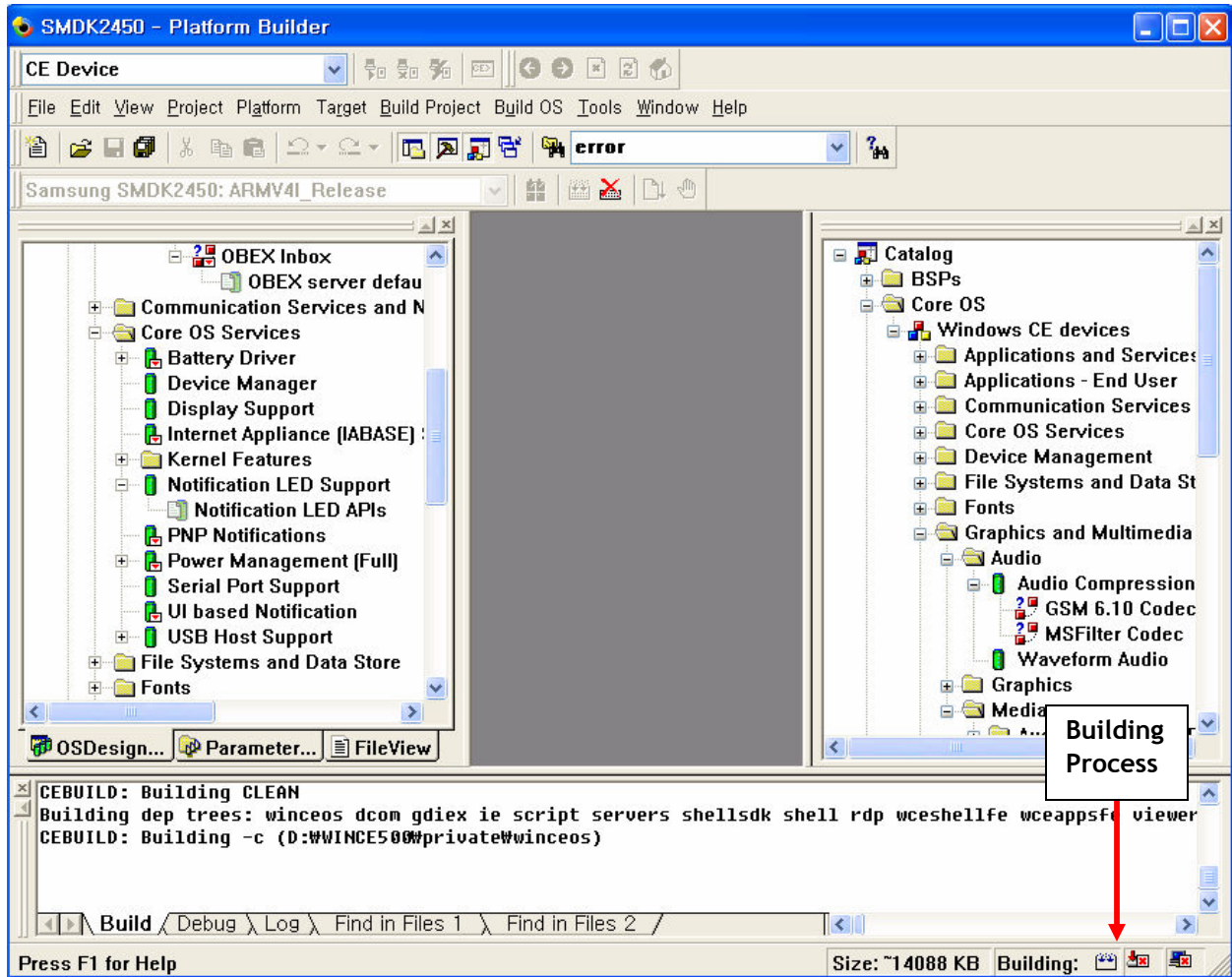


Figure 4-11 Building Process

Note: Building process may take some time depending on your system capability. So, please wait for the build process to be completed. It might take around 1 hour.



11. After completion of build process, following messages appear as shown below. EBOOT.nb0, EBOOT.bin, STEPLDR.nb0, STEPLDR.bin, NK.bin and NK.nb0 is now available in X:\WINCE500\PBWorkspaces\[platform name]\ReDir\SMDK2450_ARMV4I_Release directory.

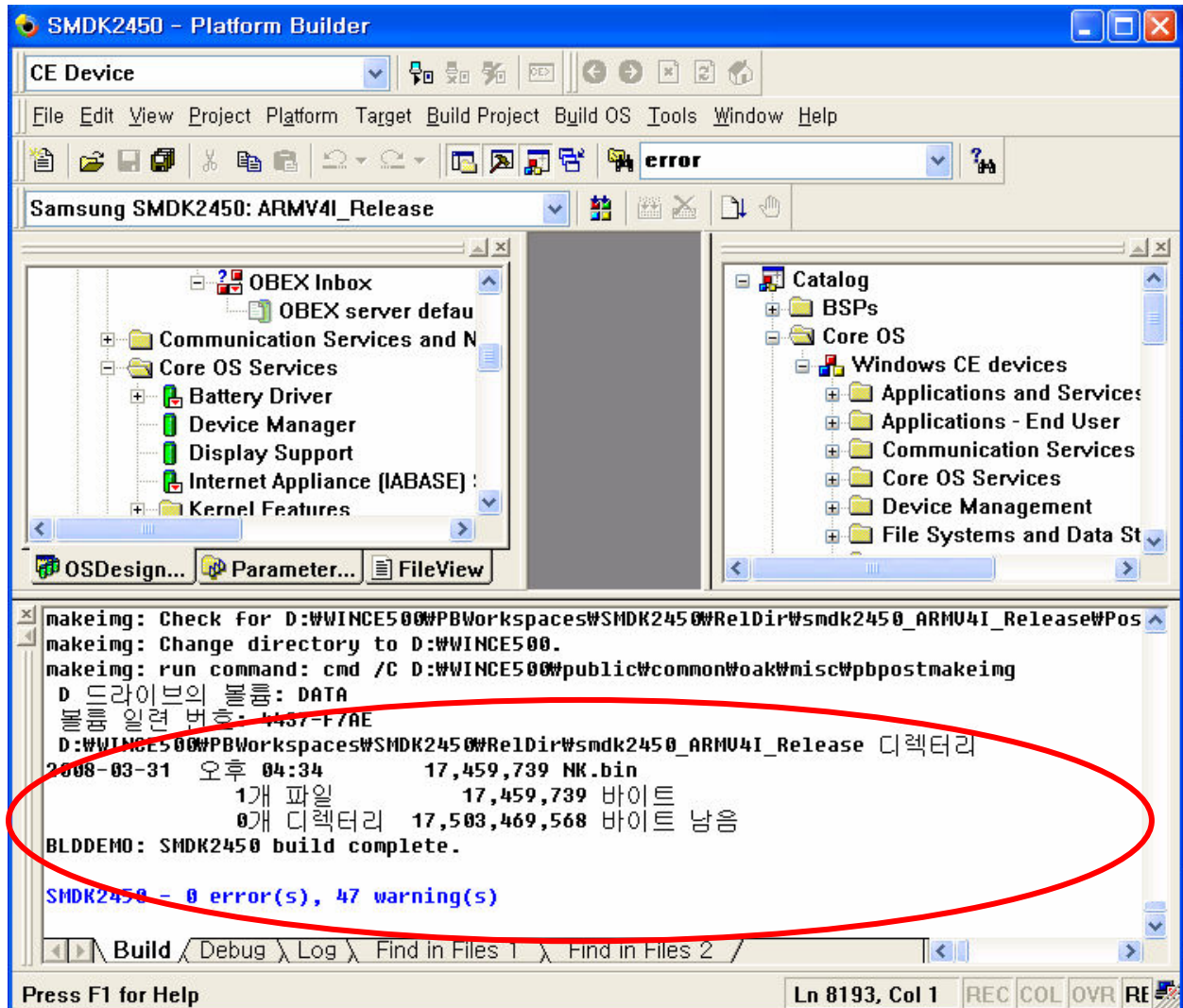


Figure 4-12 After Building the OS Image



5 Running NK.nb0 Image

In this chapter, you can understand how to download and run the NK.nb0 image.

1. Before you download the WinCE image through the USB, you must have USB monitor image in your AMD Flash.
2. Set the Jumpers to use crystal for clock source.

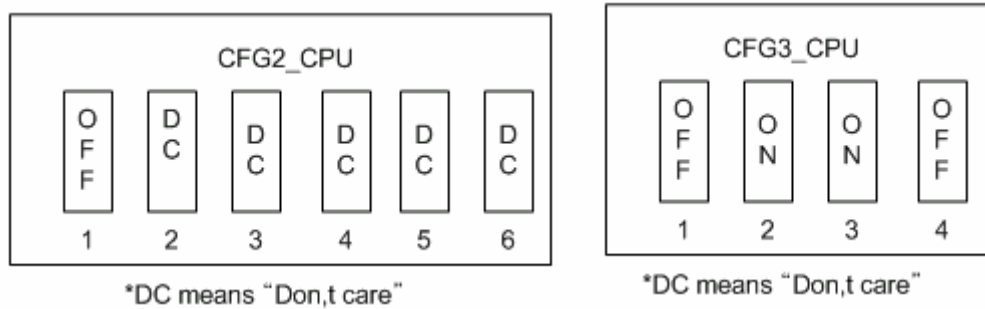


Figure 5-1 Jumper Setting for crystal

3. Set the Jumpers for memory type

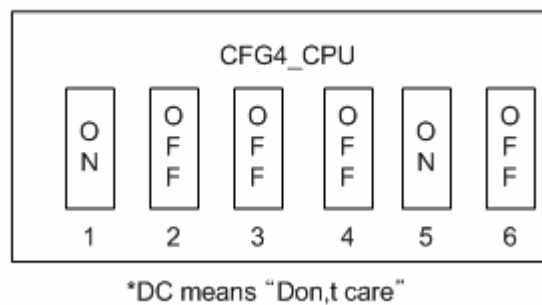


Figure 5-2 Jumper Setting for SDR Memory



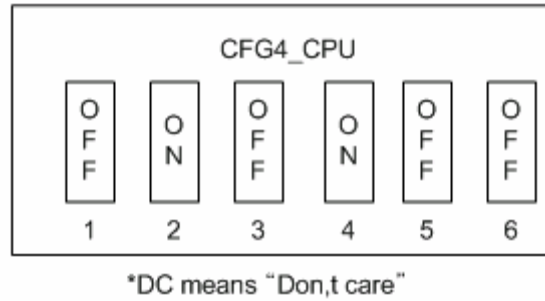


Figure 5-3 Jumper Setting for DDR Memory

* NOTE : After set memory type jumper, check memory config which is defined is correct in platform\smdk2450\src\inc\s3c2450.inc file

4. Set the Switches on SMDK2450 board as shown below for AMD flash boot.

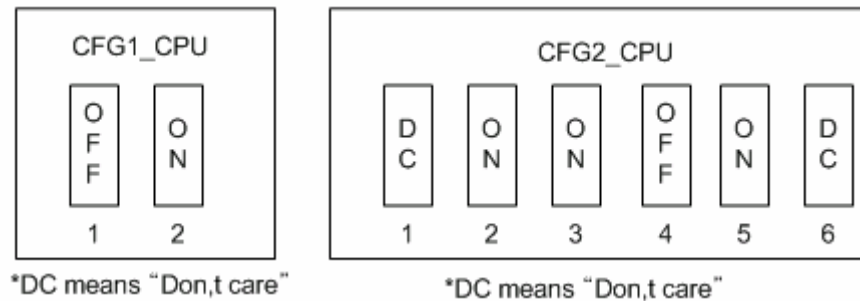


Figure 5-4 Switch Setting on CPU board for AMD flash boot

5. Please install the USB Driver and DNW application on your host PC.
6. After installing the USB driver, run `dnw.exe` on the host PC. The following window appears on your screen.



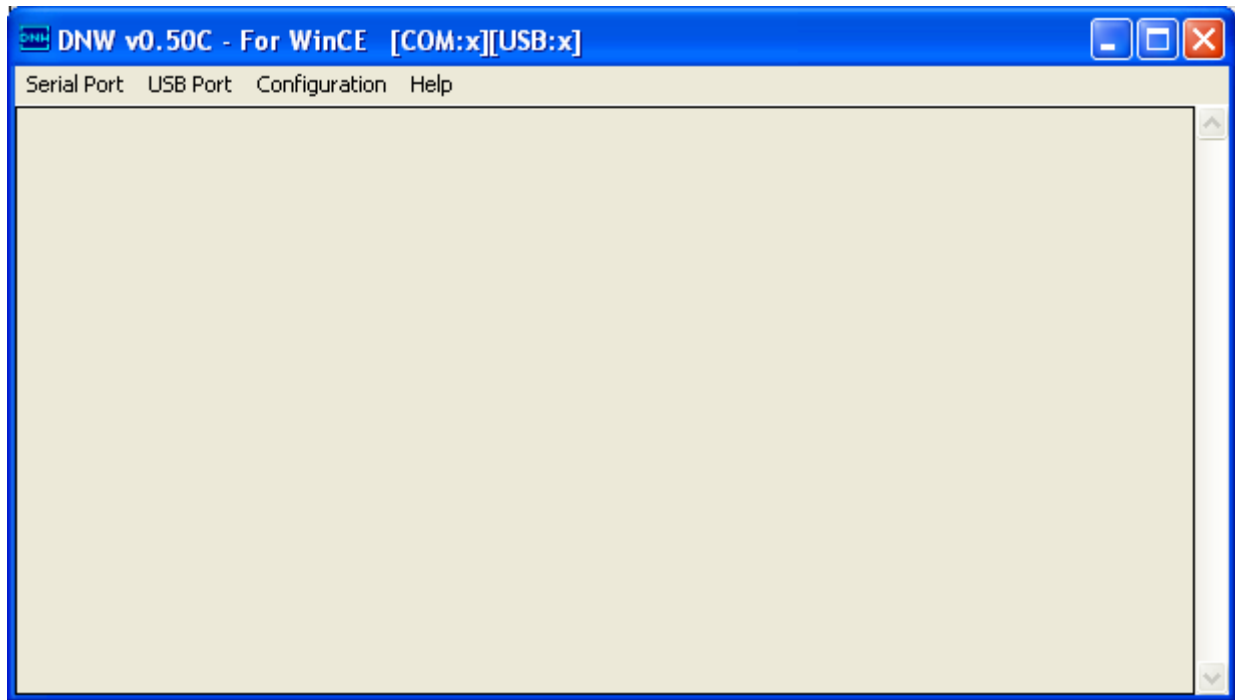


Figure 5-5 DNW Window



7. On the **Configuration** menu, click **Options** to set the UART/USB options. The following window appears on your screen. Select Baud Rate and COM Port as shown in figure 6-3, enter the download address as **0x30200000** and then click **OK** button.

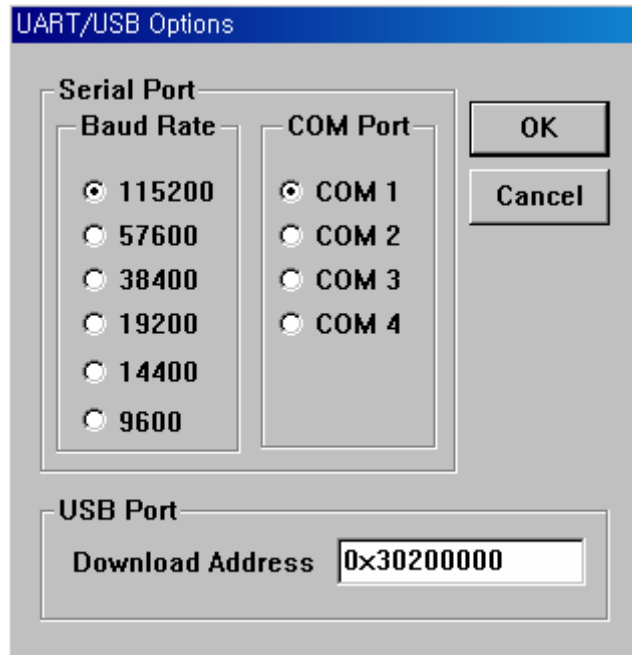


Figure 5-6 UART/USB Options

8. On the **Serial Port** menu, click **Connect**. Switch **ON** the reference board and then press any key. The DNW window appears as shown in figure 6-4.



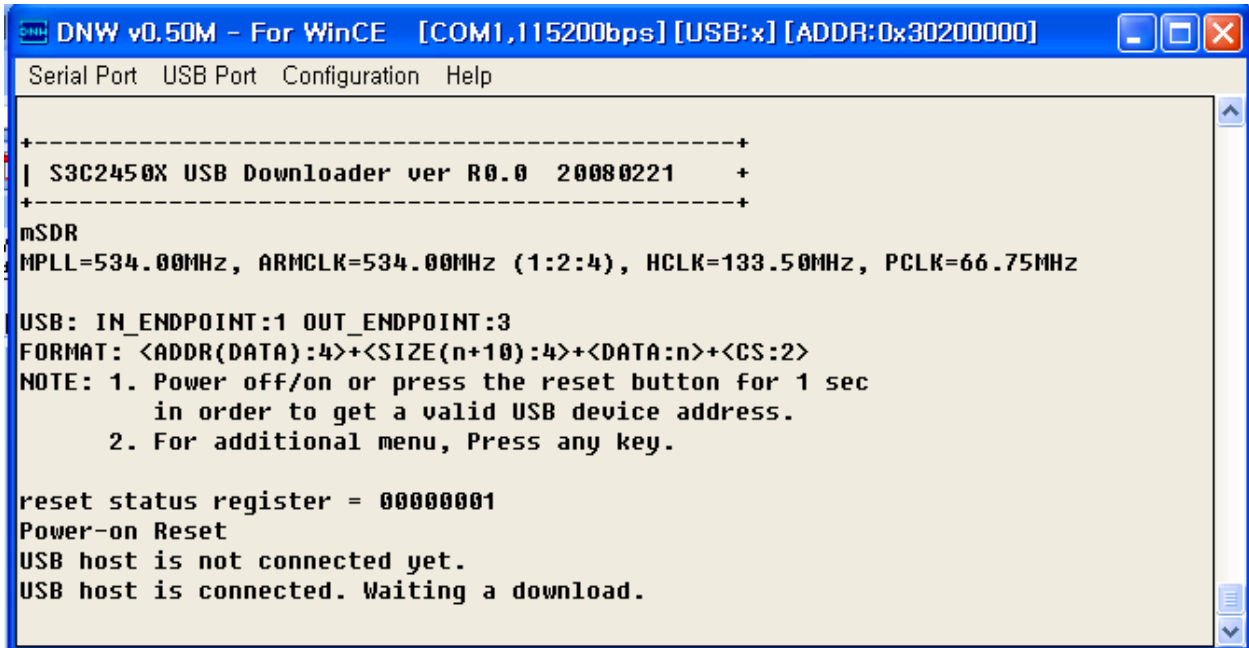


Figure 5-7 DNW Window after Board Power ON

9. Enter 2 to check whether SDRAM can Read and Write. Now DNW window appears as shown below.

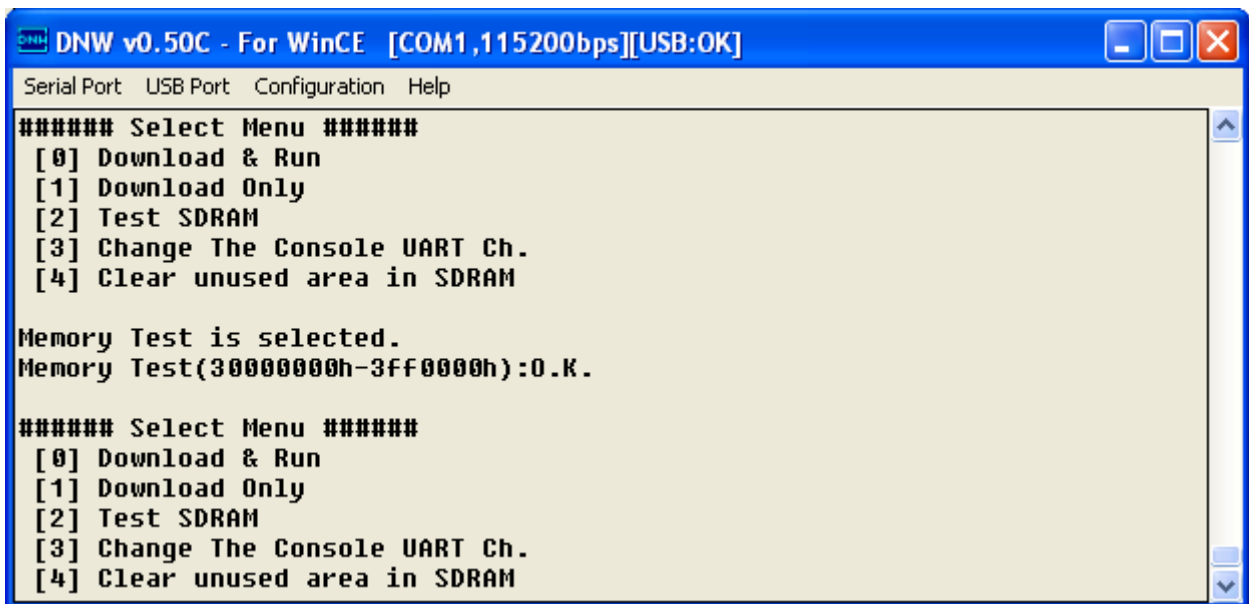


Figure 5-8 SDRAM Test



10. Enter 0 to download and run the Image on the board. DNW window appears as shown in figure 6-6.

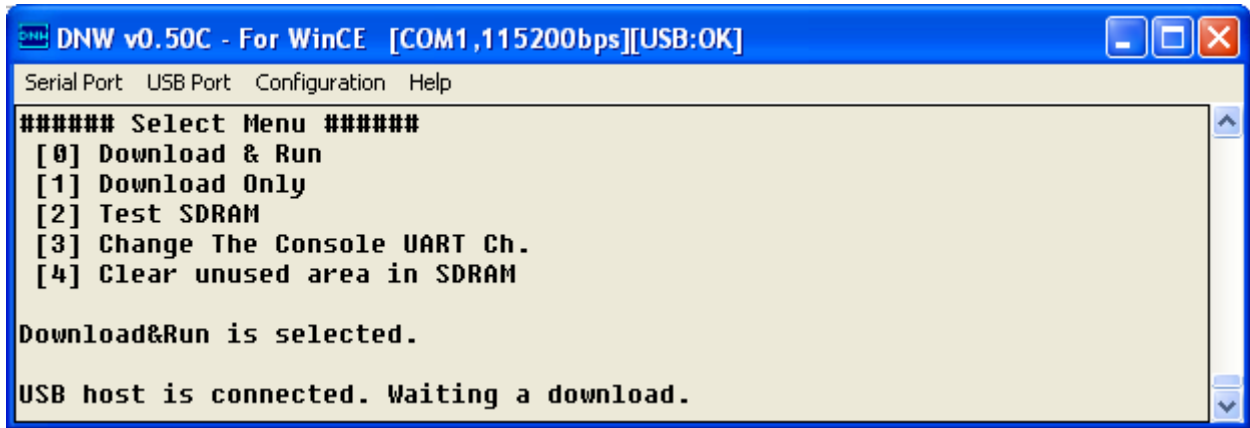


Figure 5-9 Download & Run

11. On the **USB Port** menu, click **Transmit** and the following window appears on your screen. Select **NK.nb0** from **X:\WINCE500\PBWorkspaces\[platform name]\RelDir\smdk2450_ARMV4L_Release** directory and then click **Open** button.

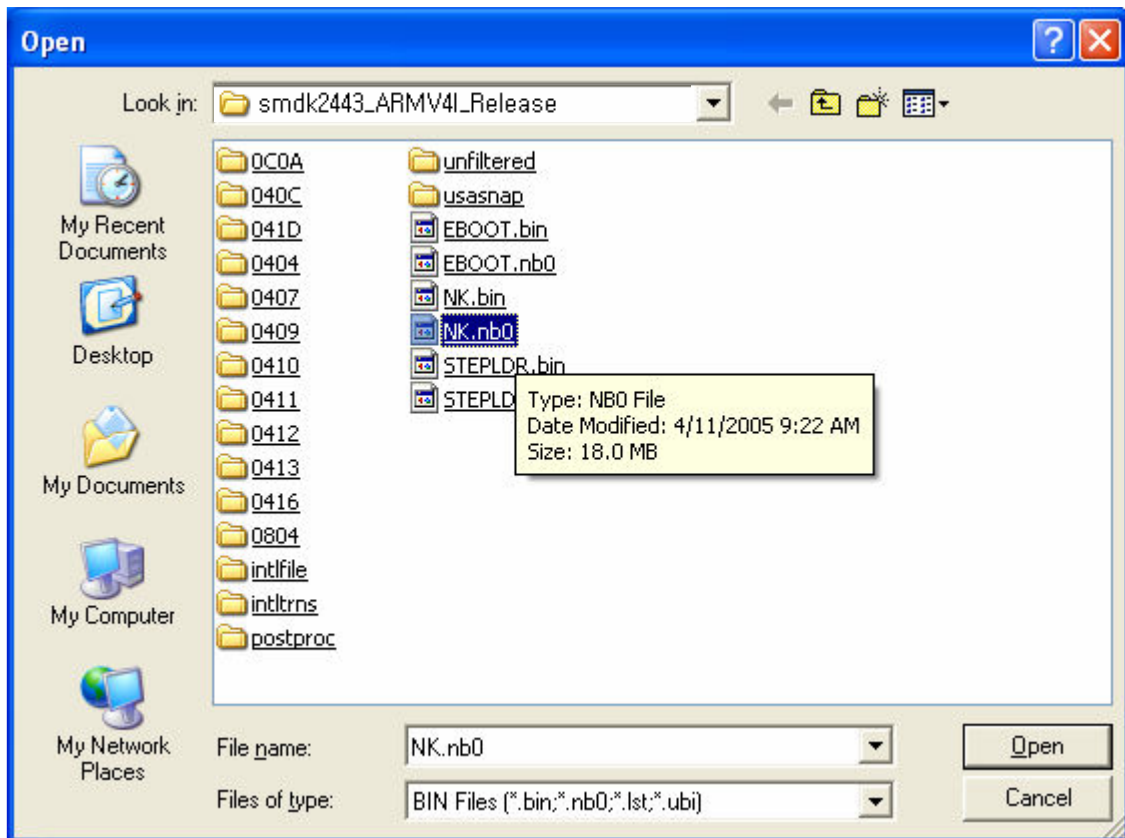


Figure 5-10 Selecting NK.nb0 for Download





12. Once download begins, a download status bar appears on your screen as shown in figure 6-8.

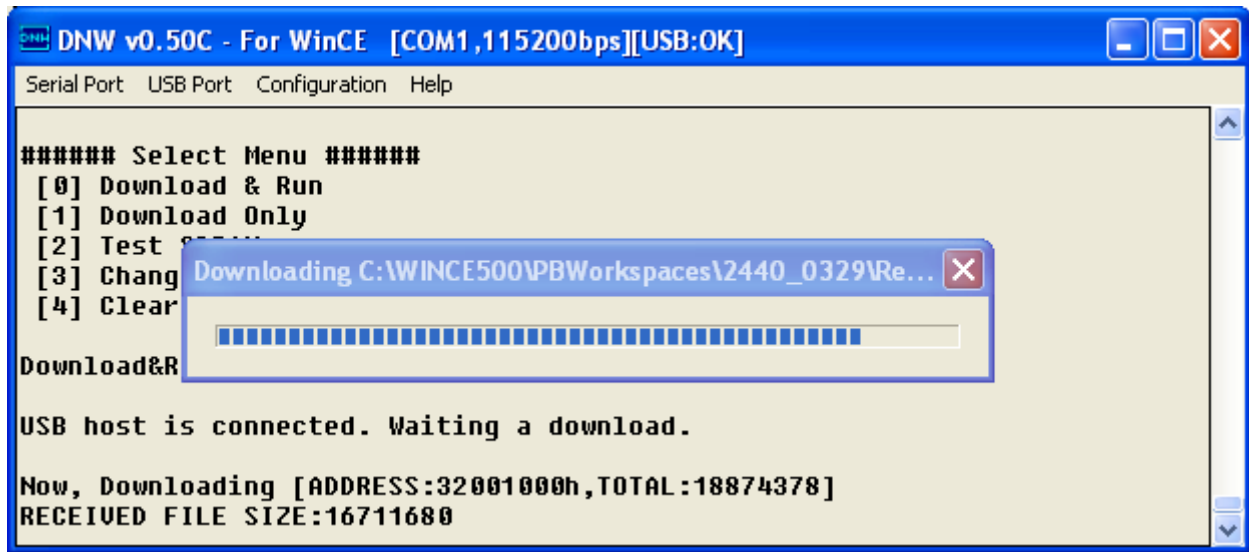


Figure 5-11 Downloading Status of NK.nb0

13. After NK.nb0 download is over, Windows CE 5.0 boots on the target Board.



6 Fusing Windows CE Image on SMC via USB (using UBOOT)

In this chapter, you can understand how to fuse the stepldr.nb0, eboot.bin and OS image to the SOP NAND via USB download.

1. Before you download the WinCE image through the Ethernet, you must have USB monitor image in your AMD Flash.
2. Set the Jumpers for clock source.

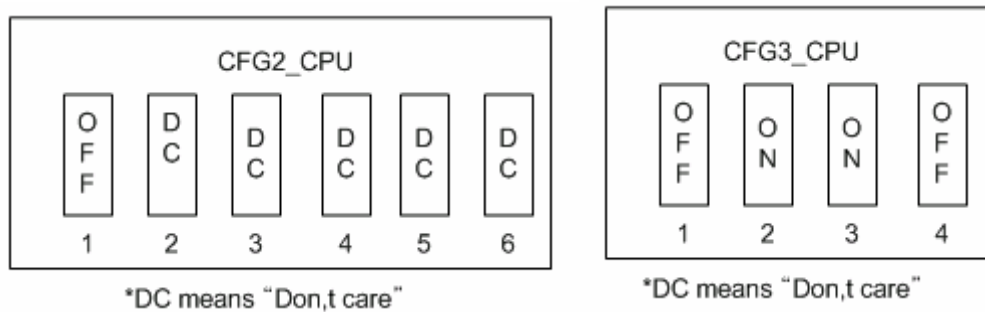


Figure 6-1 Jumper Setting for crystal

3. Set the Jumpers for memory type

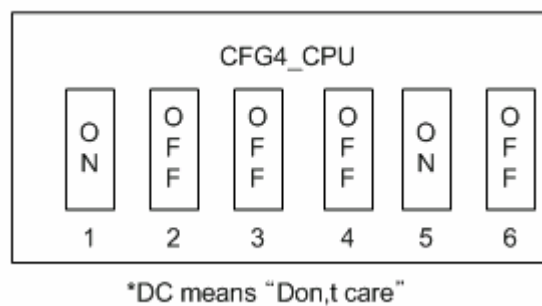


Figure 6-2 Jumper Setting for SDR Memory



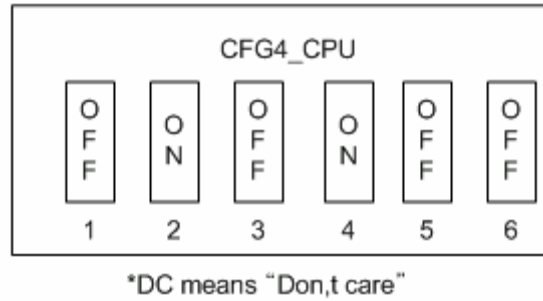


Figure 6-3 Jumper Setting for DDR Memory

* NOTE : After set memory type jumper, check memory config which is defined is correct in platform\smdk2450\src\inc\s3c2450.inc file

4. Set the Jumpers on SMDK2450 board as shown below for AMD flash boot
- 5.

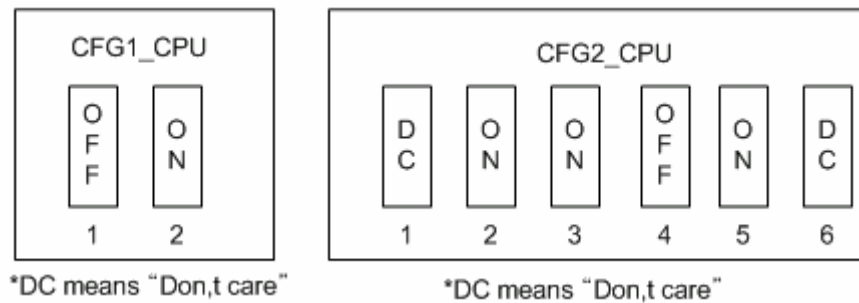


Figure 6-4 Switch Setting on CPU board for AMD flash boot

6. Please install the USB Driver and DNW application on your host PC.
7. Run dnw.exe on the host PC. The following window appears on your screen.



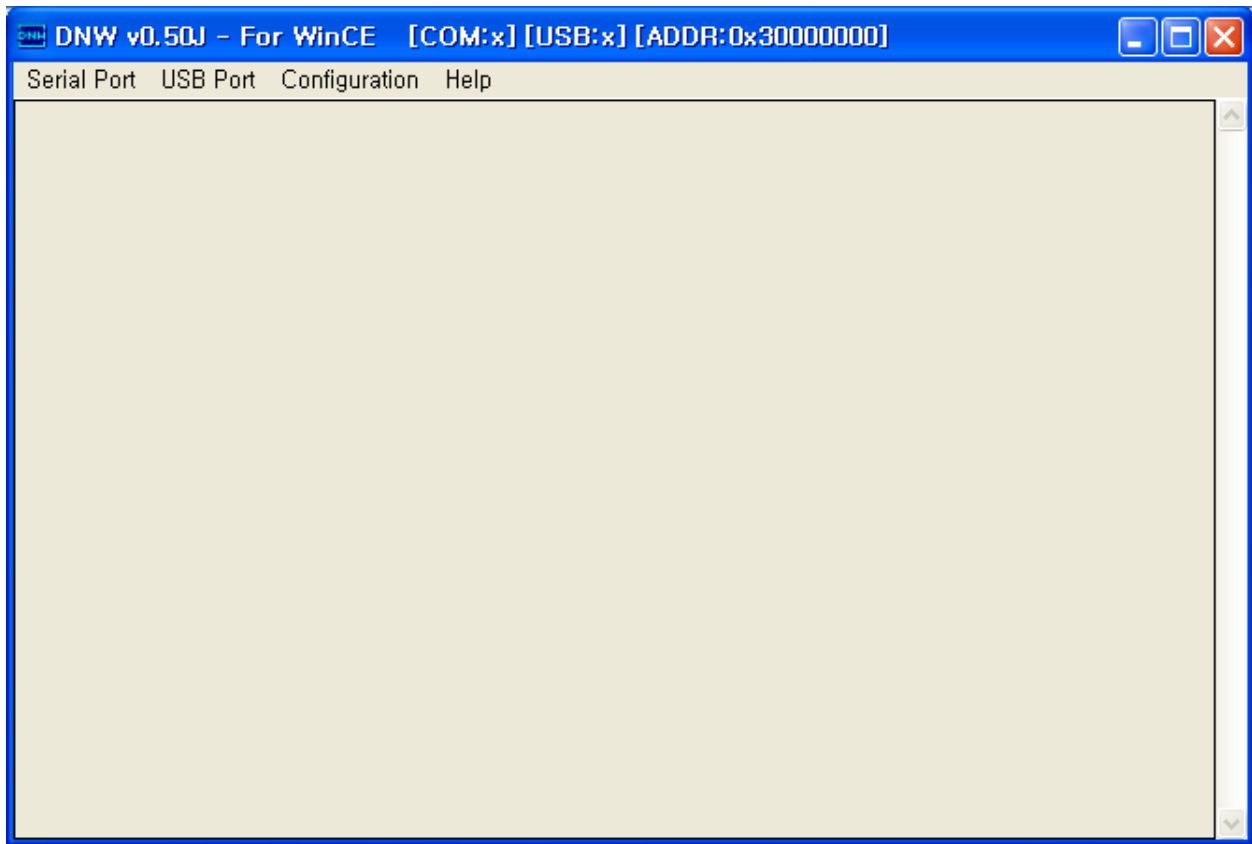


Figure 6-5 DNW Window



- On the **Configuration** menu, click **Options** to set the UART/USB options. The following window appears on your screen. Select Baud Rate and COM Port as shown in figure 6-2, enter the download address as **0x30038000** and then click **OK** button.

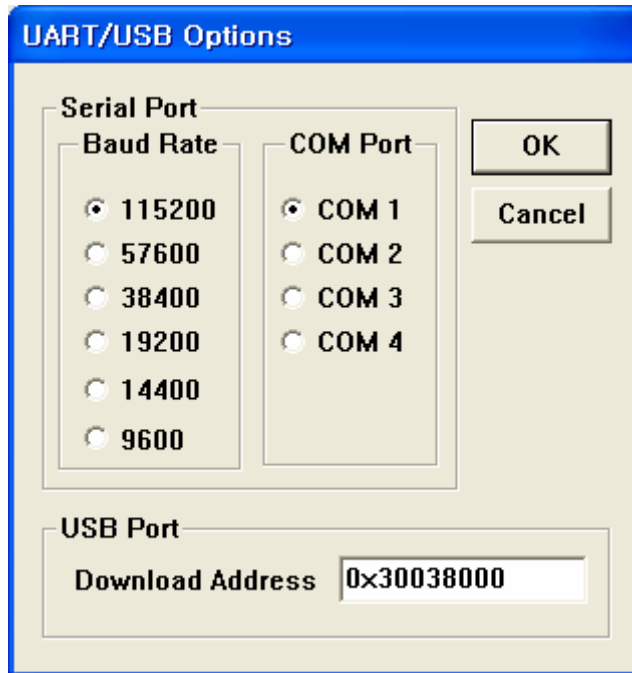


Figure 6-6 UART/USB Options

- On the **Serial Port** menu, click **Connect**. Switch **ON** the reference board. The DNW window appears as shown in figure 6-3.



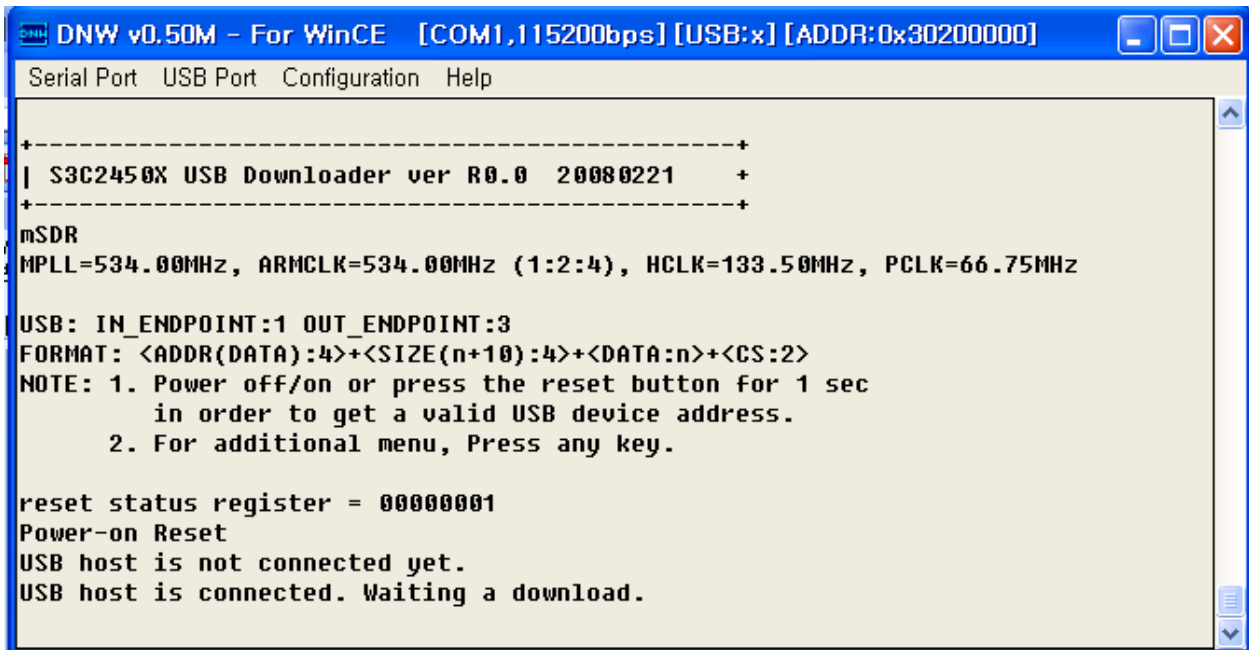


Figure 6-7 DNW Window after Board Power ON

- On the **USB Port** menu, click **Transmit** and the following window appears on your screen. Select **EBOOT.nb0** file from **X:\WINCE500\PBWorkspaces\[platform name]\RelDir\smdk2450_ARMV4I_Release** directory and then click **Open** button.



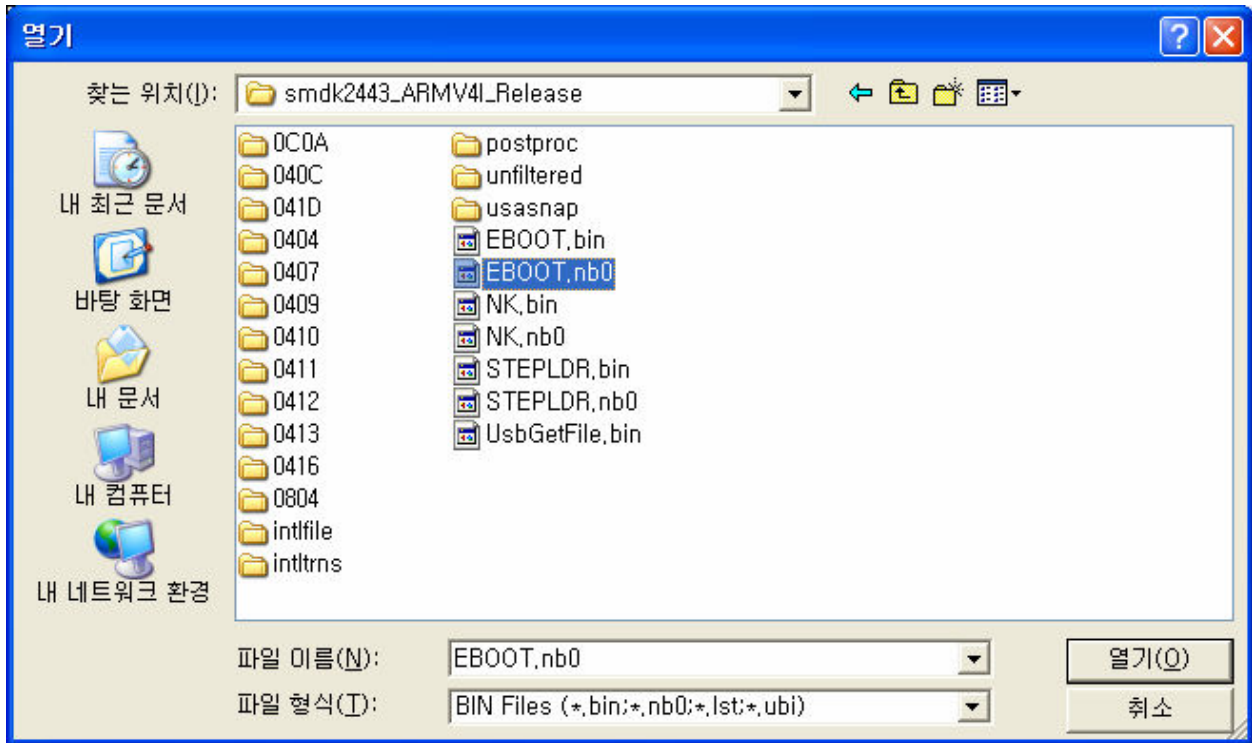


Figure 6-8 Selecting EBOOT.nb0 for Download

11. As soon as EBOOT.nb0 download is over, the following messages appear in the DNW window.

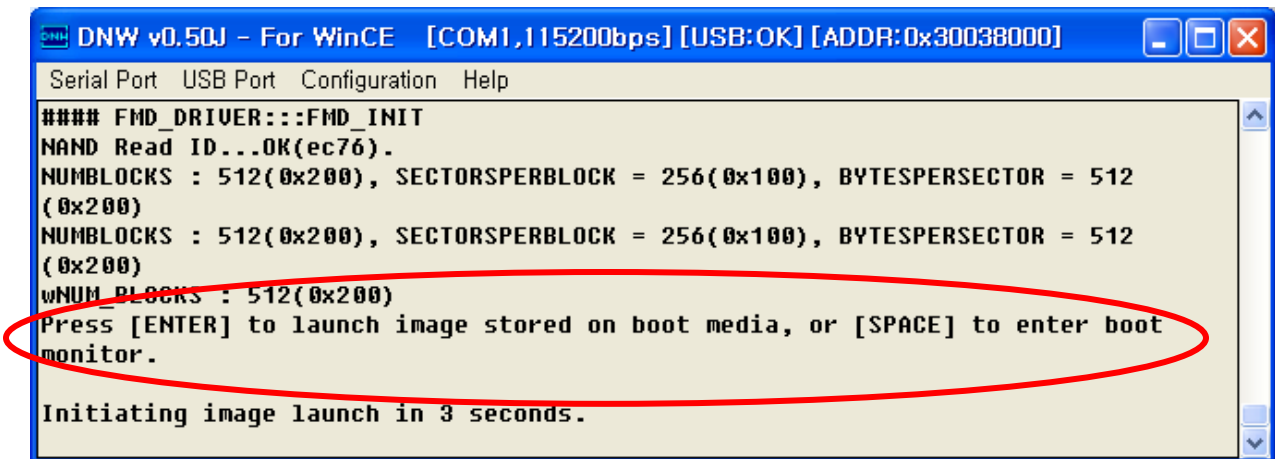


Figure 6-9 After EBOOT.nb0 Download



12. Please hit the **SPACE BAR** key to view the current Boot Loader Configuration. Configure the Ethernet Boot loader as follows by entering the respective options:

- Enter **[6]** to make Program disk Image into SmartMedia card: **ENABLED**
- Enter **[W]** to Write Configuration Right Now
- Enter **[E]** to Erase Block 0
- Enter **[U]** to Download image now(USB)

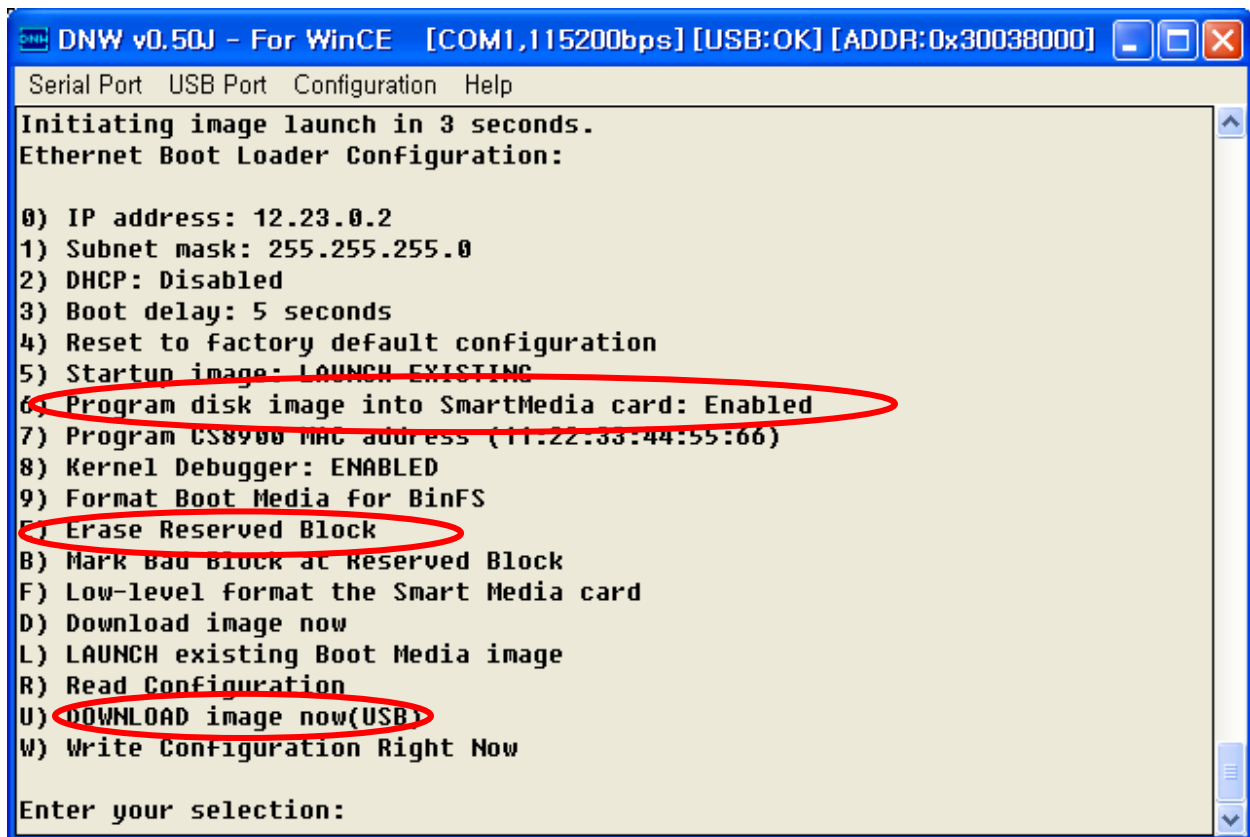


Figure 6-10 USB Boot Loader Configurations

13. On the **USB Port** menu click **UBOOT** and the following window appears on your screen. Select **Stepldr.nb0** from **X:\WINCE500\PBWorkspaces\[platform name]\ReDir\smdk2450_ARMV4I_Release** directory and then click **Open** button.



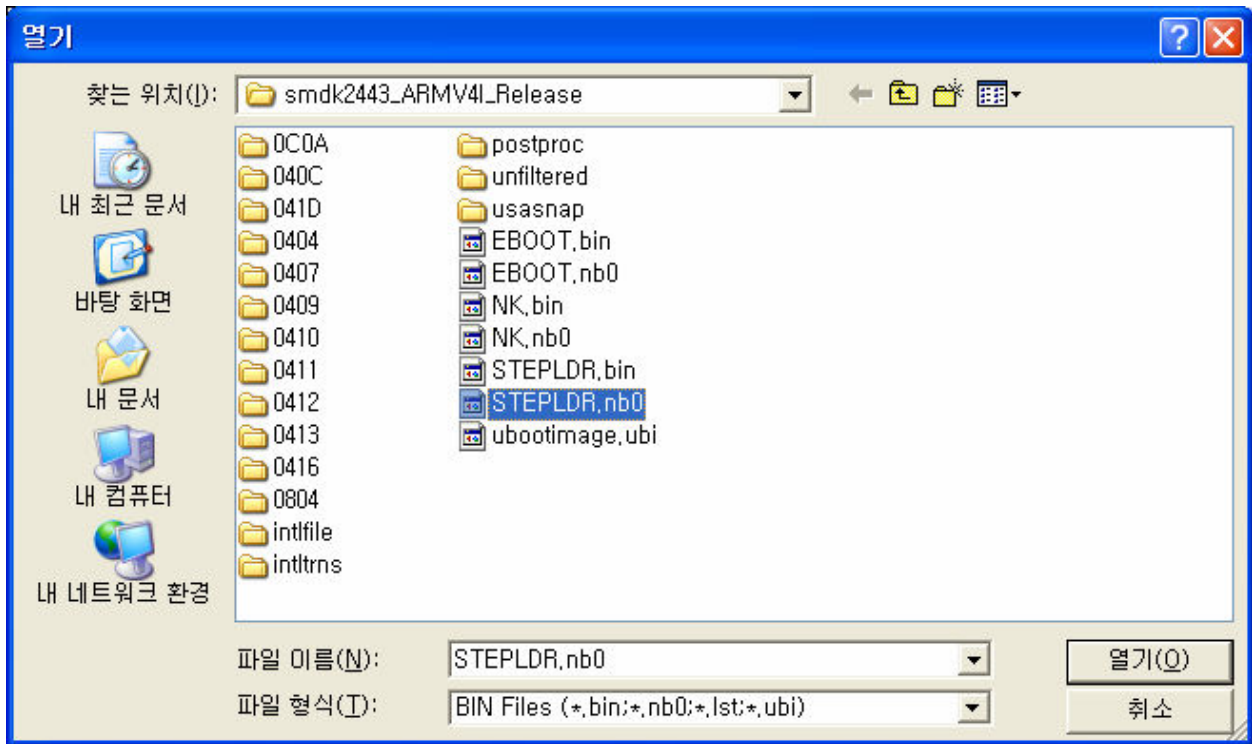


Figure 6-11 Selecting Stepldr.nb0 for Download

14. You can see the following messages on the DNW window after Stepldr.nb0 download is over.

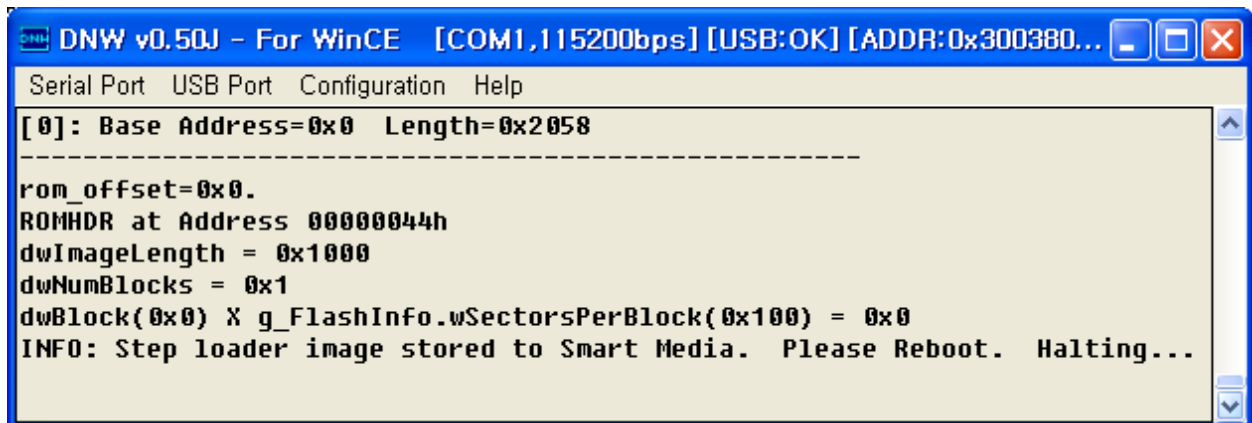


Figure 6-12 Messages via UART Port after Stepldr.nb0 Download



Reset the board and repeat step 6 to 8. Configure the Ethernet Boot loader as follows by entering the respective options:

- Enter [6] to make Program disk Image into SmartMedia card: **ENABLED**
- Enter [W] to Write Configuration Right Now
- Enter [U] to Download image now(USB)

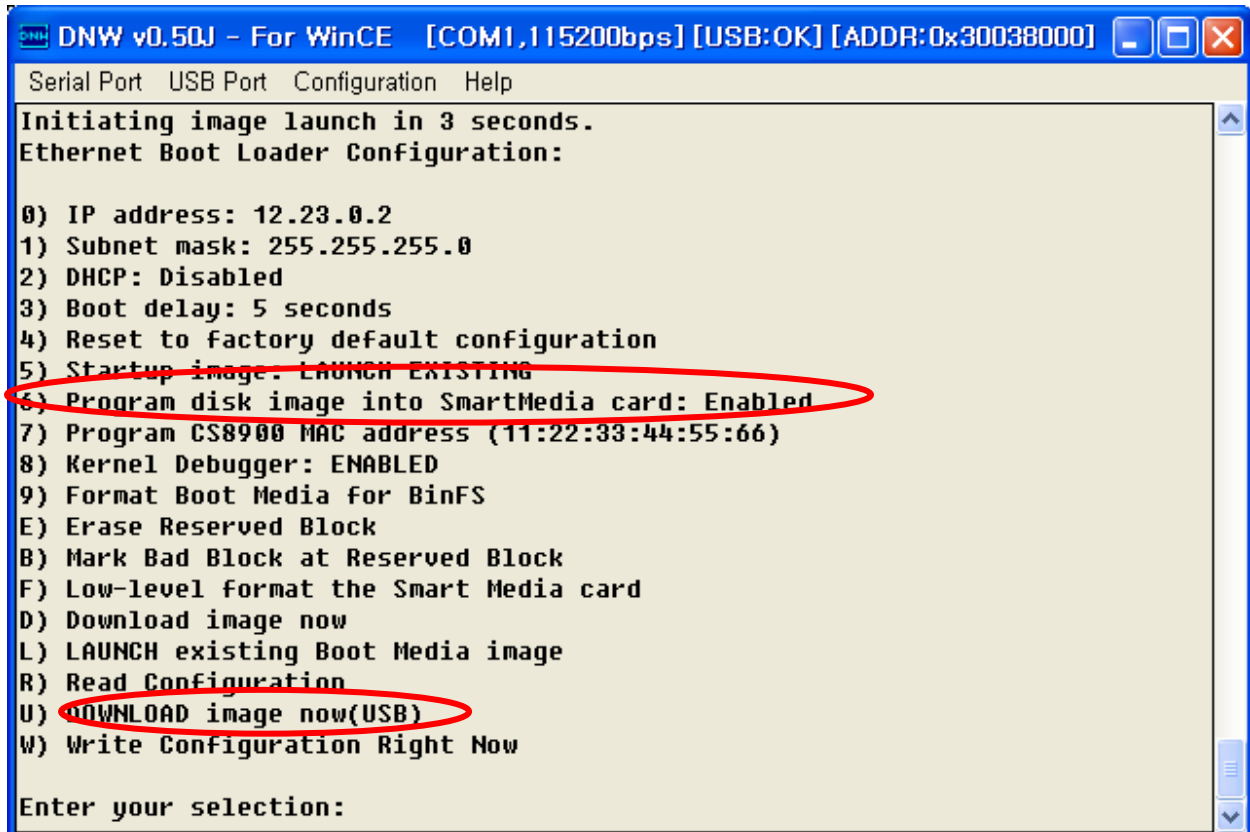


Figure 6-13 USB Boot Loader Configurations

15. On the **USB Port** menu click **UBOOT** and the following window appears on your screen. Select **Eboot.bin** from **X:\WINCE500\PBWorkspaces\[platform name]\ReIDir\smdk2450_ARMV4I_Release** directory and then click **Open** button.



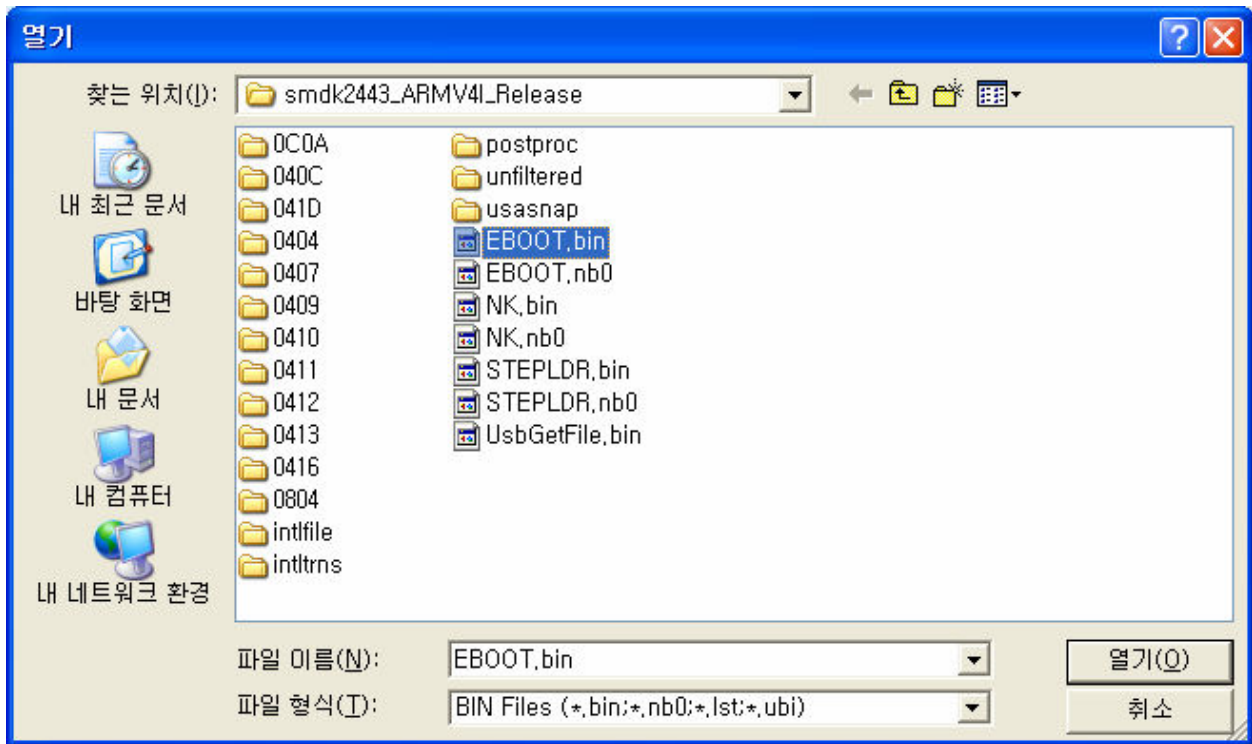


Figure 6-14 Selecting EBOOT.bin for Download

16. You can see the following messages on the DNW window after Eboot.bin download is over.

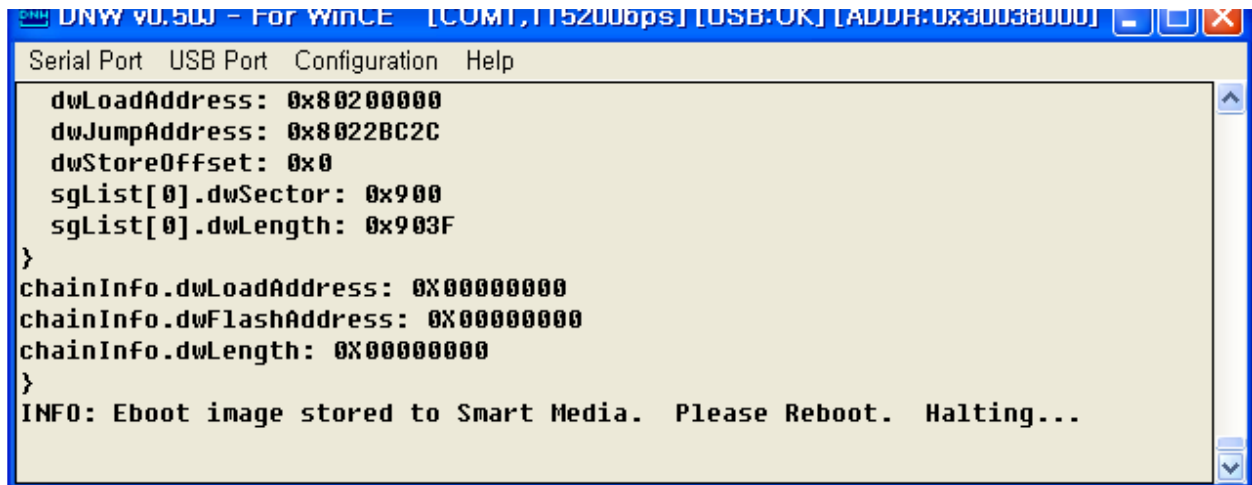


Figure 6-15 Messages via UART Port after eboot.bin Download



Reset the board and repeat step 6 to 8. Configure the USB Boot loader as follows by entering the respective options:

- Enter [6] to make Program disk Image into SmartMedia card: **ENABLED**
- Enter [5] to make Startup image: **LAUNCH EXISTING**
- Enter [W] to Write Configuration Right Now
- Enter [F] to Erase Block from 2 to 18 for fusing Eboot.bin
- Enter [9] to Make Bin File system on the NAND
- Enter [U] to Download image now(USB)

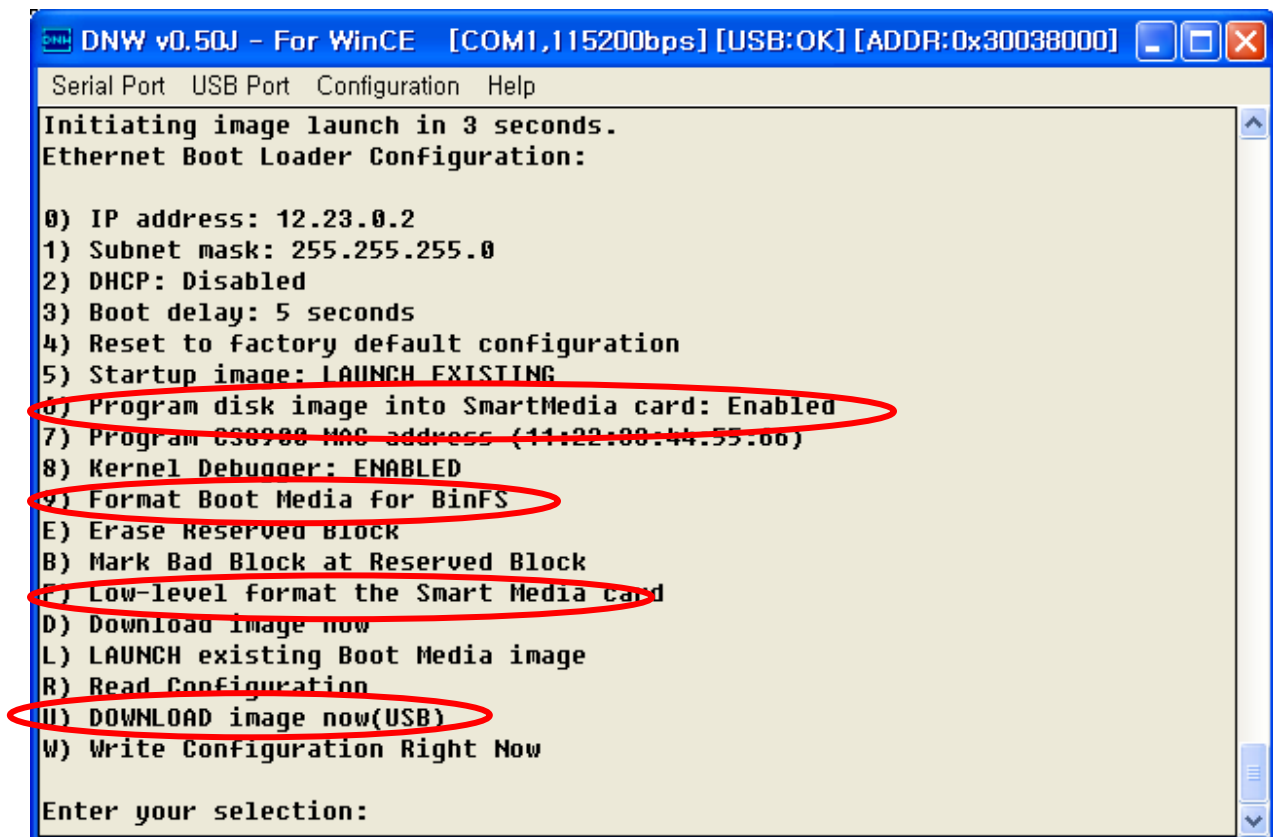


Figure 6-16 USB Boot Loader Configurations

17. On the **USB Port** menu click **UBOOT** and the following window appears on your screen. Select **NK.bin** from **X:\WINCE500\PBWorkspaces\[platform name]\ReIDir\smdk2450_ARMV4I_Release** directory and then click **Open** button.



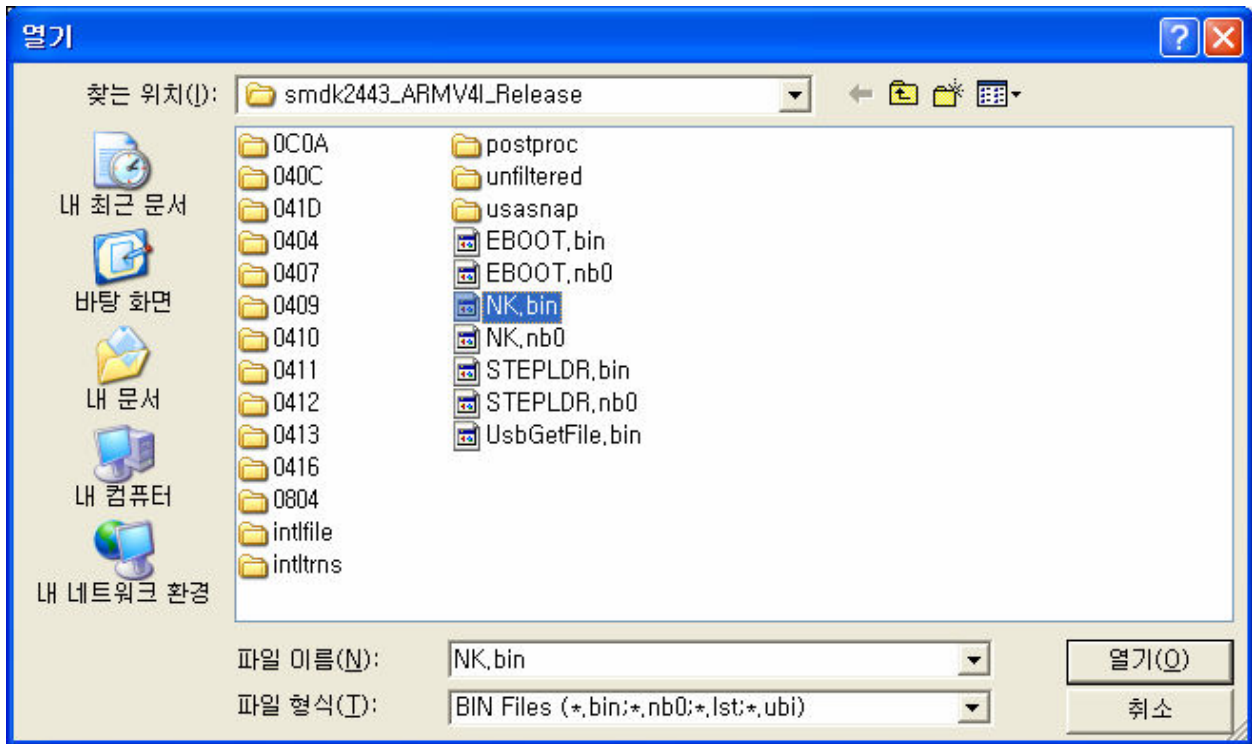


Figure 6-17 Selecting NK.bin for Download

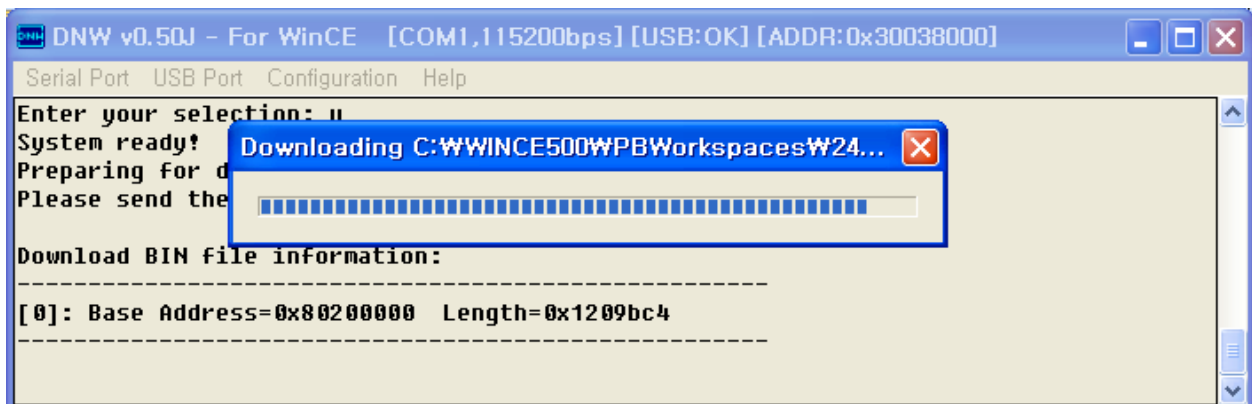
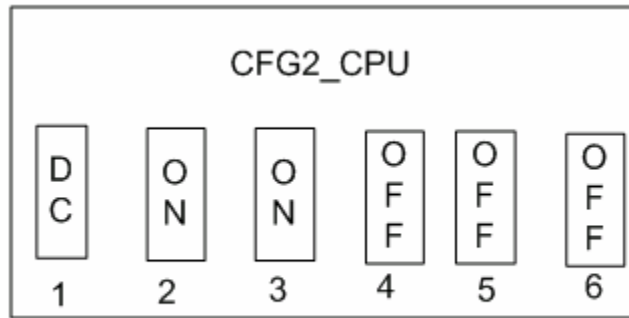


Figure 6-18 Messages via UART Port during NK.bin Download

18. You can see the following messages on the DNW window during NK.bin download. After NK.bin download is over, Windows CE 5.0 boots on the target Board. Power OFF the board and Set CFG jumpers on the 2450 evaluation board as below.





*DC Means "Don't Care"

Figure 6-19 Switch setting for Pure NAND card booting

Power **ON** the board and you can see **Windows CE 5.0** boots on the target Board.



7 Building and Running NK.bin OS Image - With KITL

In this chapter, you can understand how to build, download and run the OS image with KITL.

1. To enable KITL, on the **Platform** menu in the platform builder window, click **Settings...** as shown in figure 5-34.

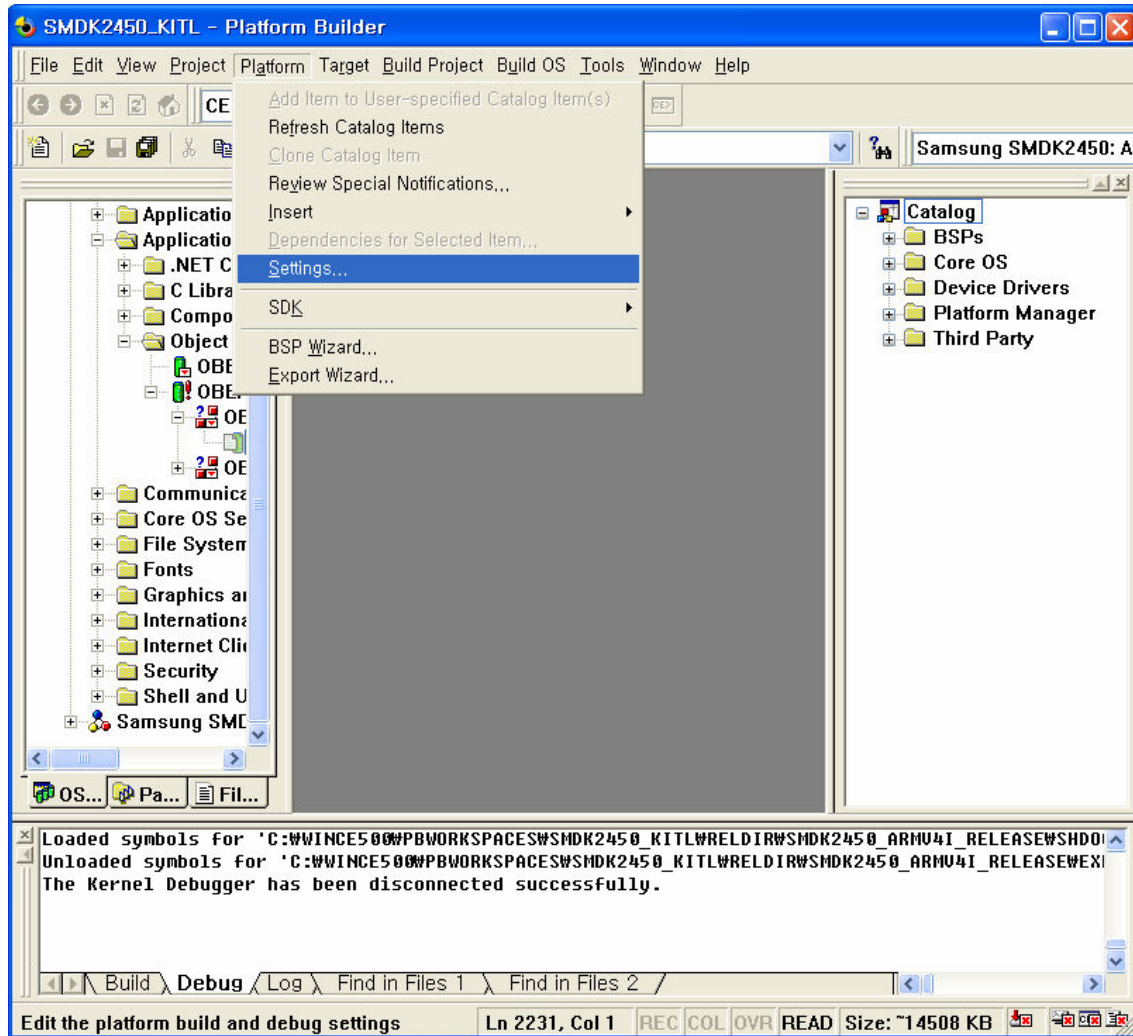


Figure 7-1 Platform Settings 1



- The **Platform Settings** window appears on your screen. Select **nk.bin** on File name for run-time image.

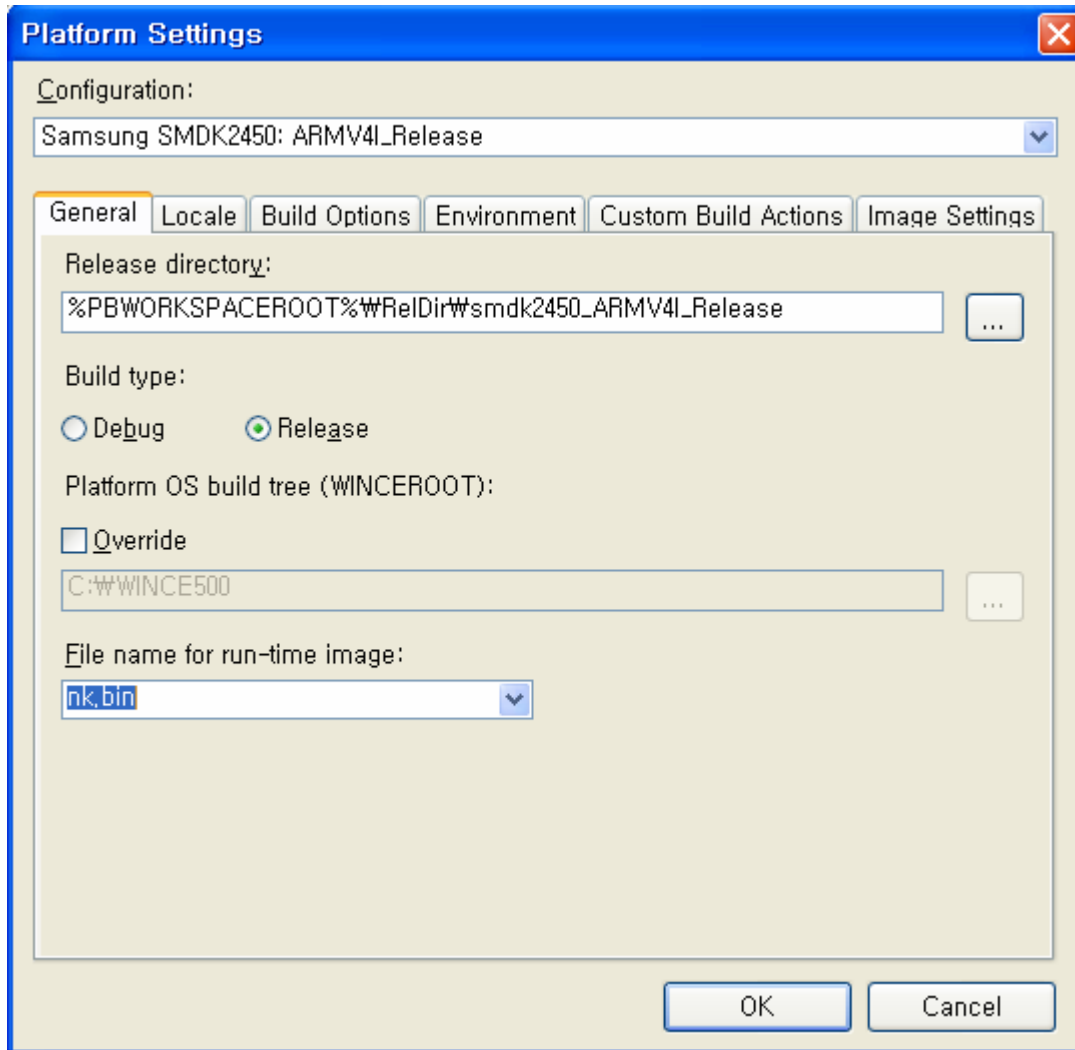


Figure 7-2 Platform Settings 2

- The **Platform Settings** window appears on your screen. Check square boxes **Enable CE Target Control Support (SYSGEN_SHELL=1)** and **Enable KITL (no IMGNOKITL=1)** and **Enable Kernel Debugger(no IMGNODEBUFFER=1)** in the **Build Options** tab and then click **OK** button



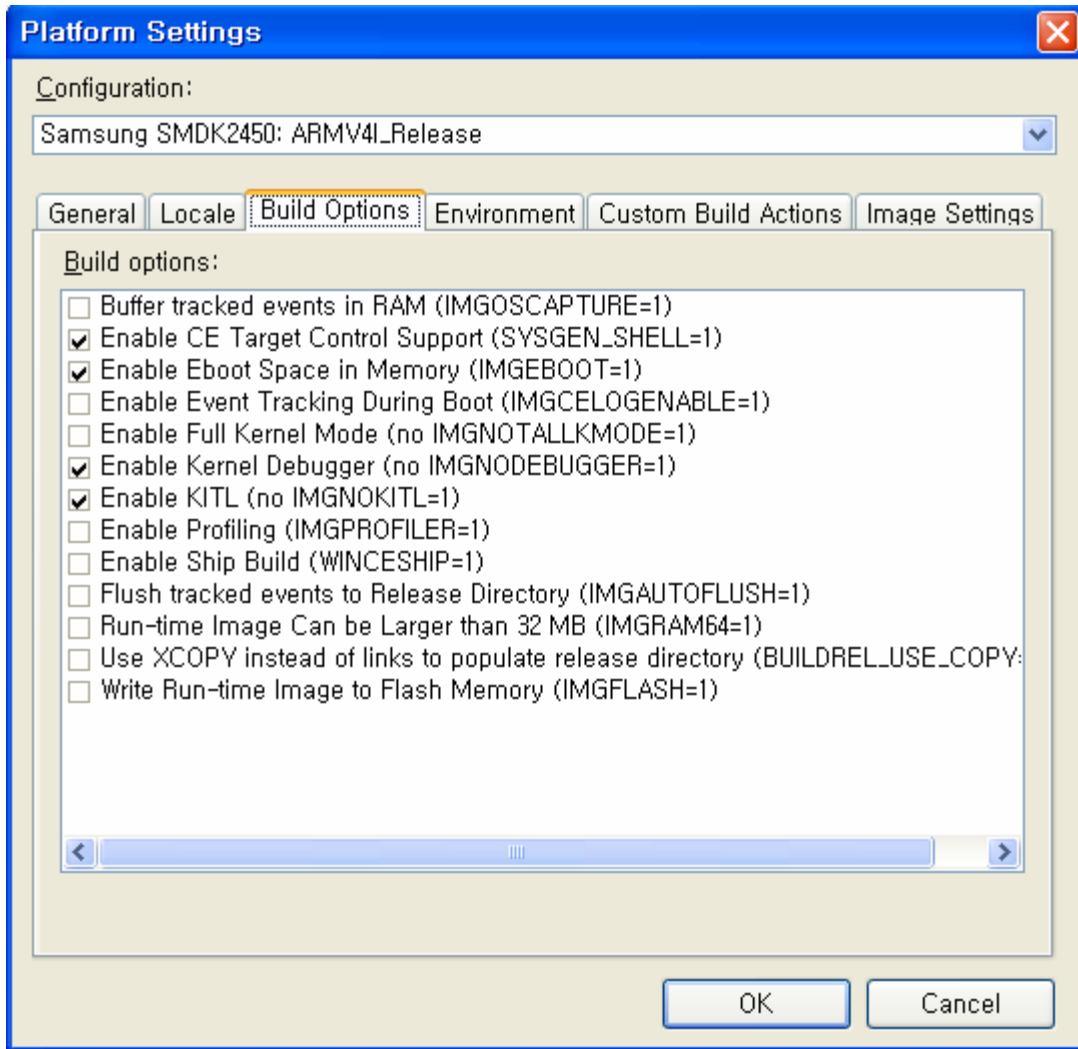


Figure 7-3 Platform Setting for KITL



7.1 USB Serial KITL

1. To enable WinCE image with USB Serial KITL, you must do the following:
 - X:\WINCE500\PLATFORM\SMDK2450\smdk2450.bat file must have the following settings.


```
set BSP_NOCS8900=
set BSP_NOSERIAL=
set BSP_NOUSBFN=1

set BSP_KITL=NONE
rem set BSP_KITL=USBSERIAL
```
2. On the **Build OS** menu in platform builder window, click **Build and Sysgen** as shown in figure 5-37 to build the WinCE image with USB Serial KITL.

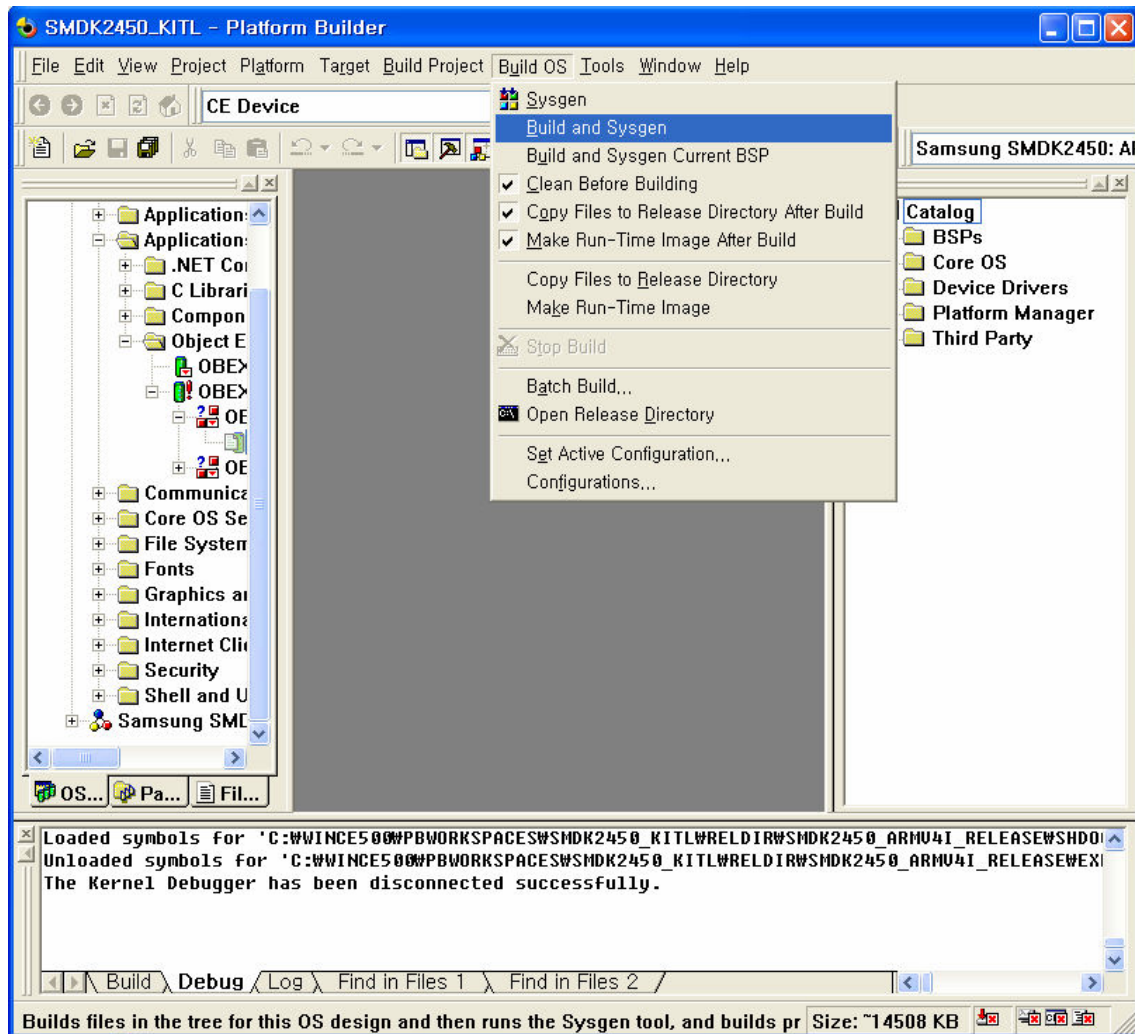


Figure 7-4 Build and Sysgen



Note: Building process may take some time depending on your system capability. So, please wait for the build process to be completed. It might take around 1 hour.



3. After completion of build process, NK.nb0 is generated in X:\WINCE500\PBWorkspaces\[platform name]\RelDir\smdk2450_ARMV4I_Release directory.
4. On the Target menu in the Platform Builder window, click **Connectivity Options...** as shown below. **Target Device Connectivity Options** window appears on your screen. Select **None** from **Download** drop down menu box and **USB** from **Transport** drop down menu box as shown in figure 5-38.

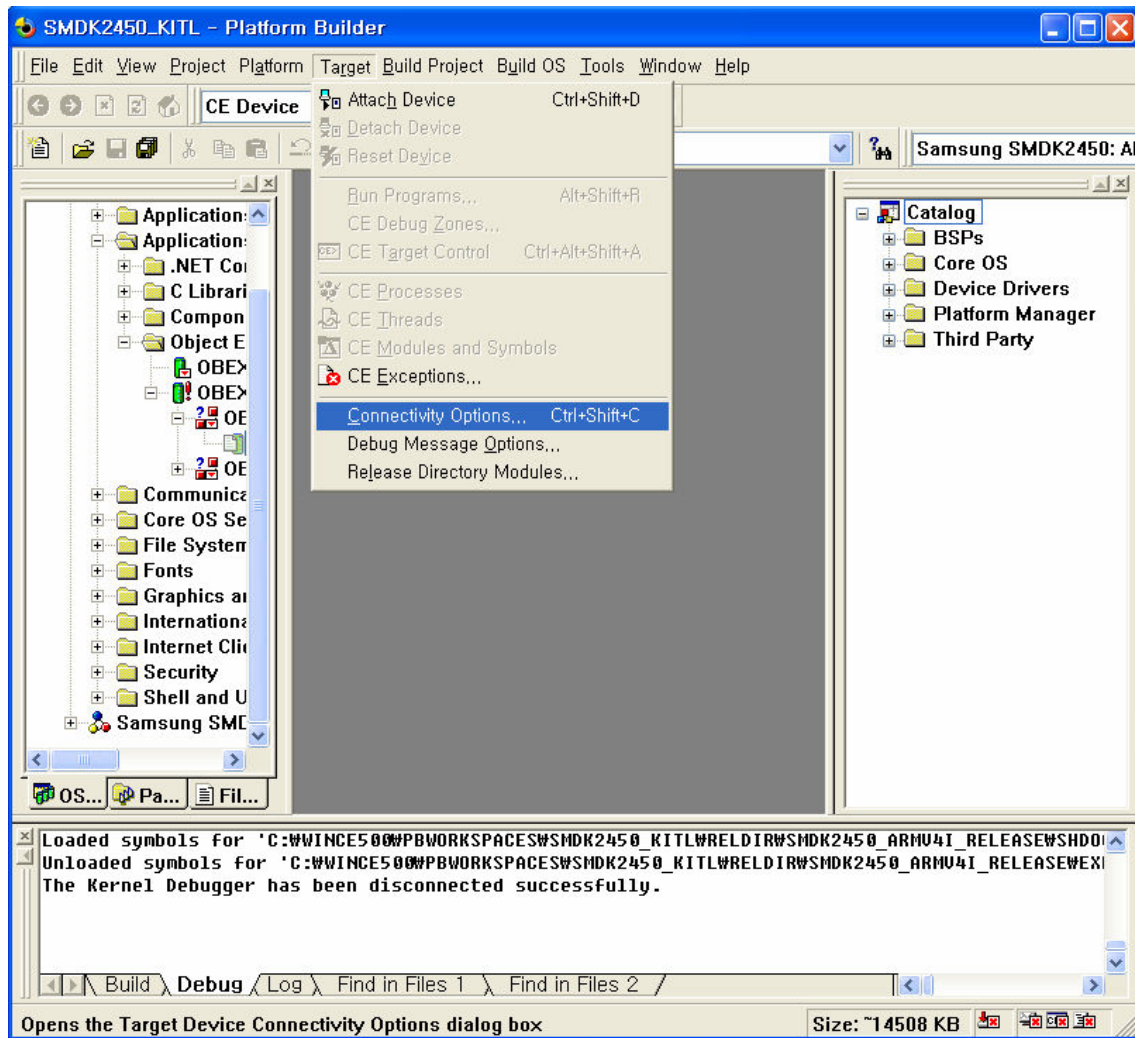


Figure 7-5 Selecting Connectivity Options



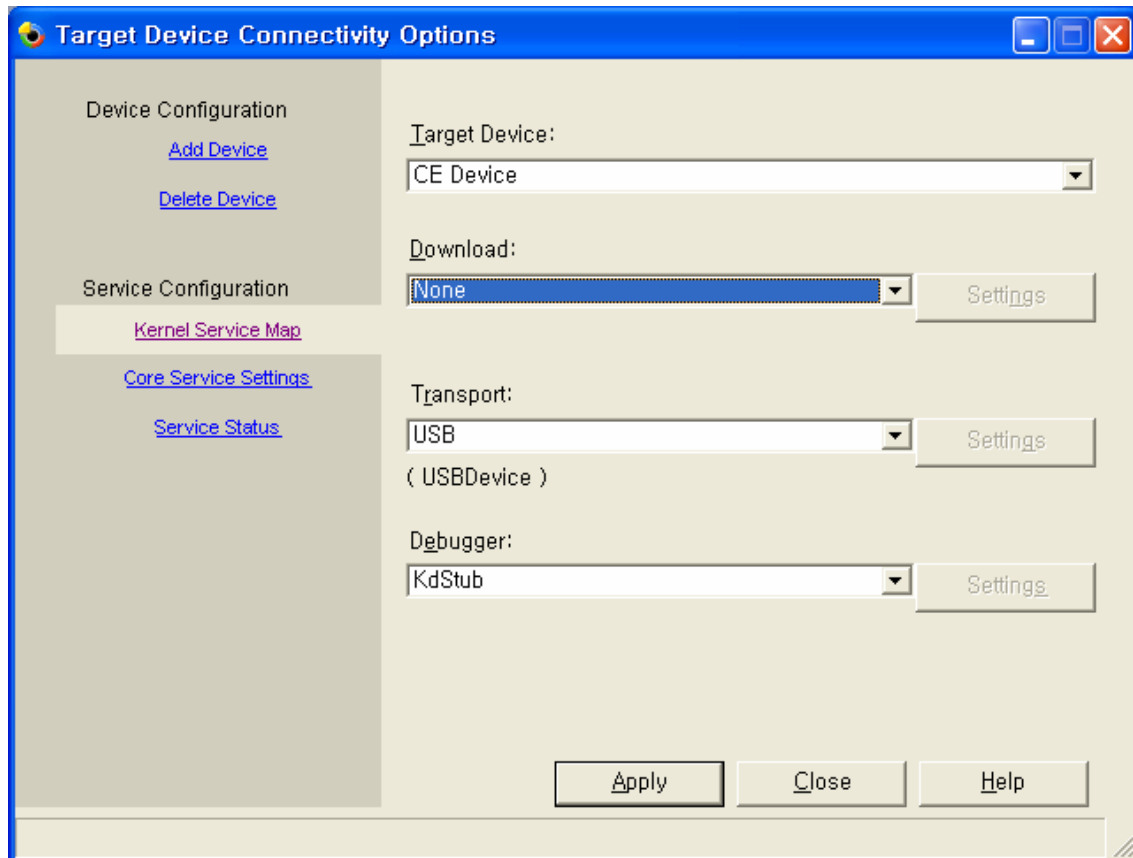


Figure 7-6 Target Device Connectivity Options Window

5. Click **Apply** button first and then click **Close** button.
6. **Disable USB connection** on PC ActiveSync Connection Manager.
7. Refer **Chapter 6** to download and run the **NK.nb0** image via USB.
8. You can see the following messages on the DNW window after **NK.nb0** download is over.



```

Serial Port  USB Port  Configuration  Help
FORMAT: <ADDR(DATA):4>+<SIZE(n+10):4>+<DATA:n>+<CS:2>
NOTE: 1. Power off/on or press the reset button for 1 sec
       in order to get a valid USB device address.
       2. For additional menu, Press any key.

connected
reset status register = 00000001
Power-on Reset
USB host is not connected yet.
USB host is connected. Waiting a download.

Now, Downloading [ADDRESS:30200000h,TOTAL:27262986]
RECEIVED FILE SIZE: 27262986
(31236.1KB/S,0.9S)
RECEIVE FILE DONE !! 4 2004 at 18:25:00
ProcessorType=0926 Revision=5
sp_abt=ffff5000 sp_irq=ffff2800 sp_undef=ffffc800 OEMAddressTable = 80233024
DCache: 128 sets, 4 ways, 32 line size, 16384 size
ICache: 128 sets, 4 ways, 32 line size, 16384 size
FCLK:534000000, HCLK:133500000, PCLK:66750000
OALKit1Start : USB SERIAL
KITL is enabeld.
Call OALKit1Init : Wait for connecting
  
```

Figure 7-7 Messages via UART Port after NK.nb0 Download

9. On the Target menu in Platform Builder window, click **Attach Device** as shown in figure 5-41.



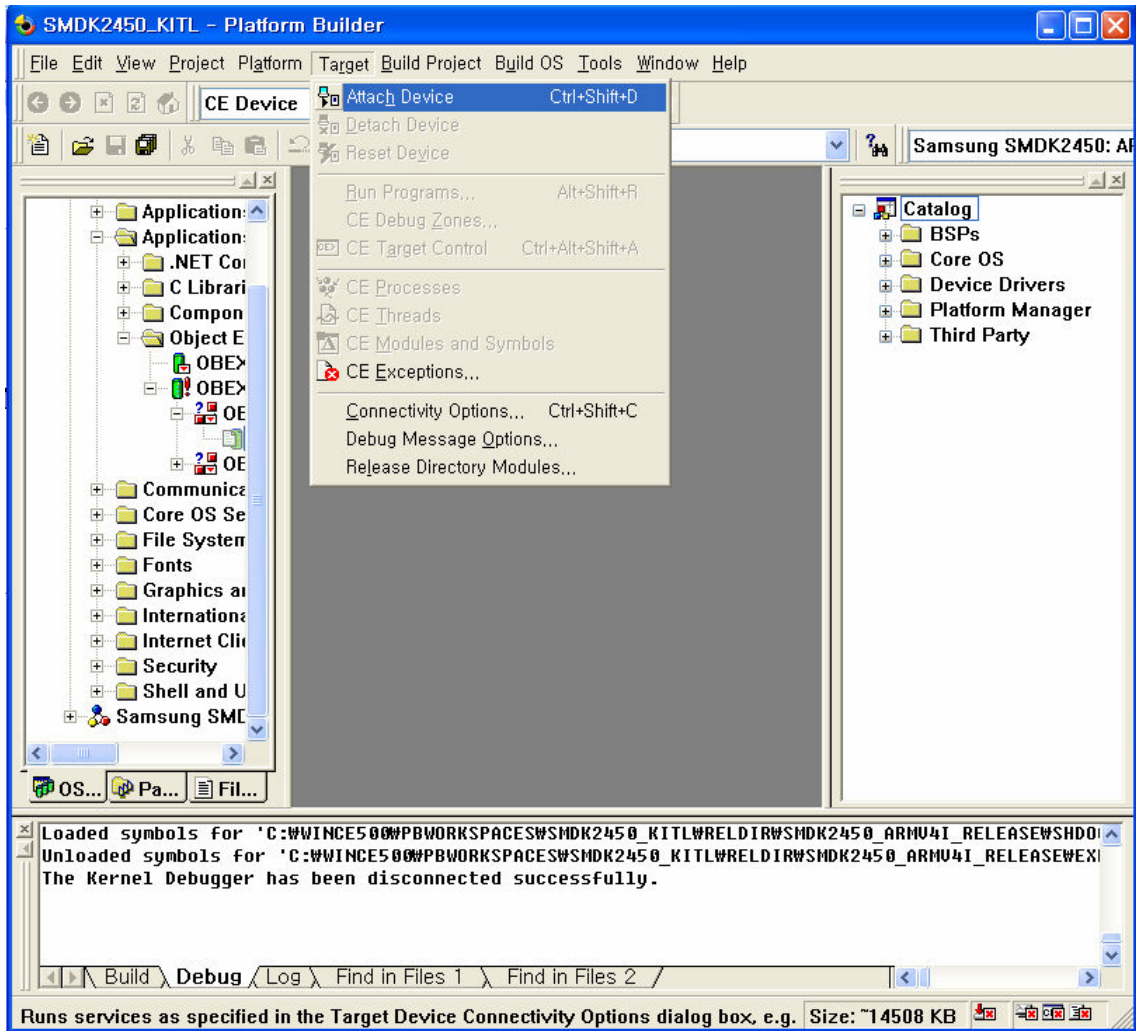


Figure 7-8 Attach Device



10. USB Serial KITL gets connected. Windows CE 5.0 boots on the target board and platform builder window appears as shown below in figure 5-42.

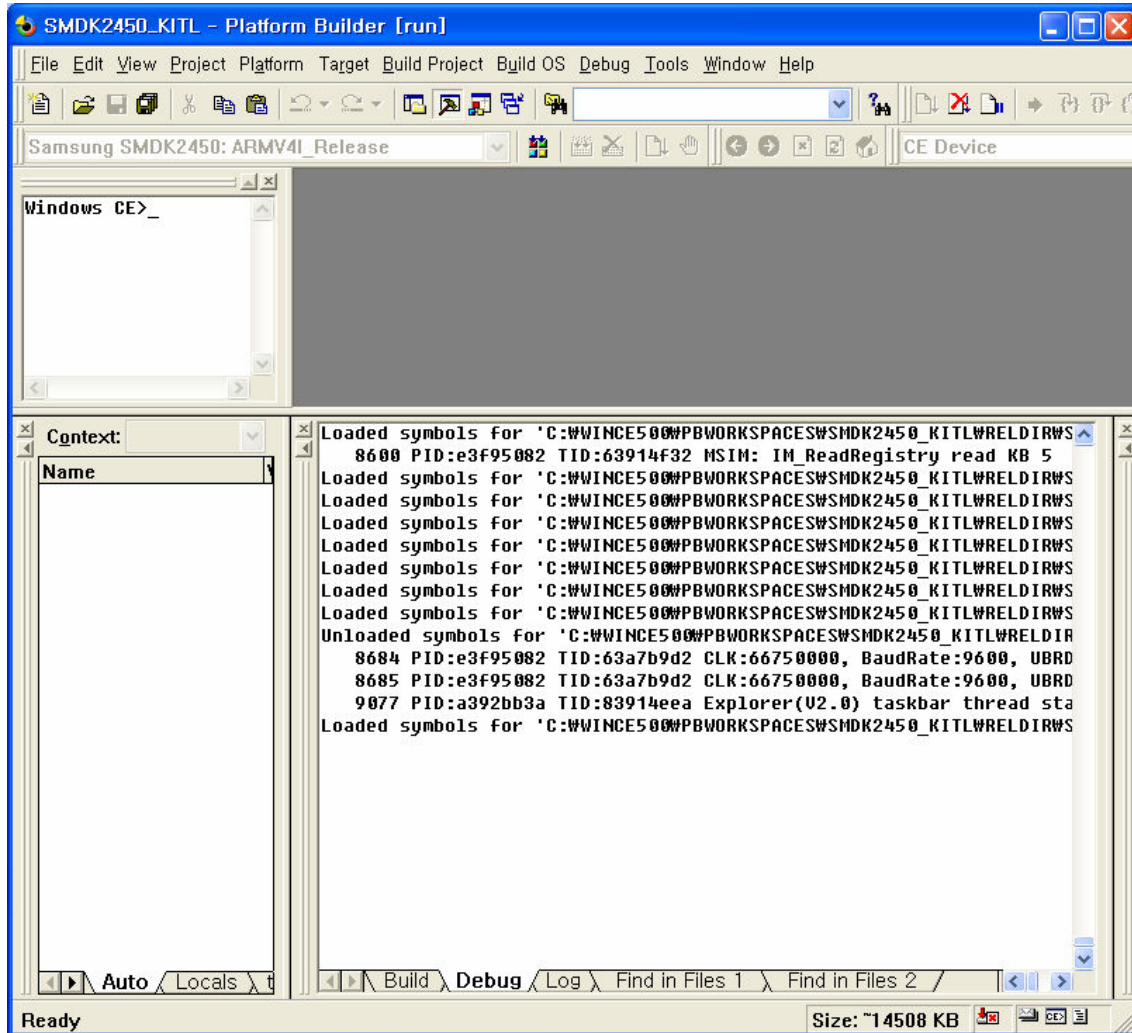


Figure 7-9 Platform Builder Window after USB Serial KITL connected



